CS 8803
Deep Reinforcement Learning

Lec 3: Intro to RL
Fall 2024

Animesh Garg

Summary: MDP Equations

- Value iteration equation:

$$V_{k+1}(s) \leftarrow \max_a \sum_{s'} T(s,a,s') \left[R(s,a,s') + \gamma V_k(s') \right]$$

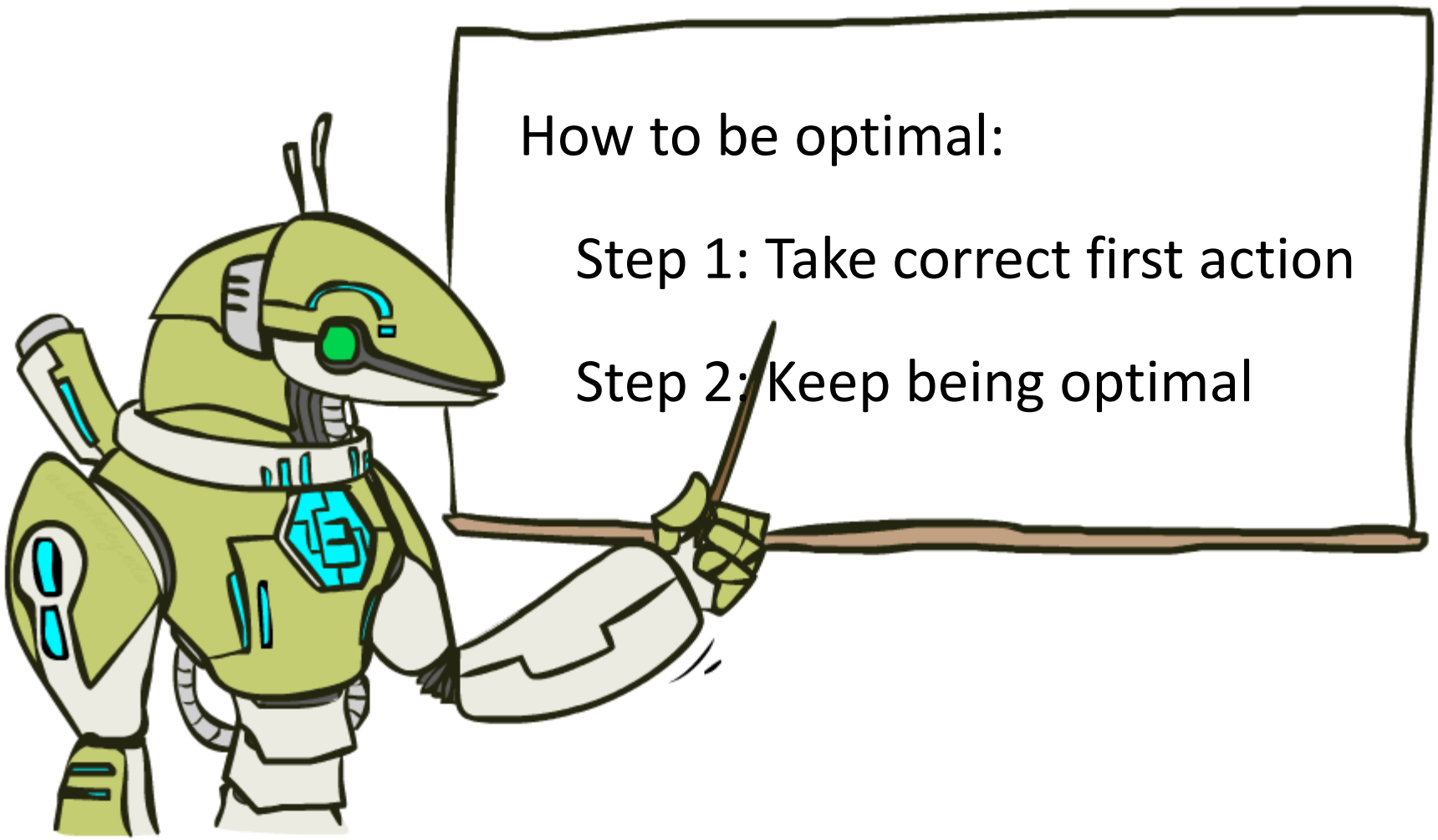
- Policy evaluation equation:

$$V_{k+1}^{\pi_i}(s) \leftarrow \sum_{s'} T(s,\pi_i(s),s') \left[R(s,\pi_i(s),s') + \gamma V_k^{\pi_i}(s') \right]$$

- Policy iteration equation:

$$\pi_{i+1}(s) = \arg\max_a \sum_{s'} T(s,a,s') \left[R(s,a,s') + \gamma V^{\pi_i}(s') \right]$$

The Bellman Equations



Convergence when Solving MDPs

- Redefine value update as general Bellman Utility update
  - Recursive update or utility (sum of discounted reward)

$$V_{k+1}^{\pi_i}(s) \leftarrow \sum_{s'} T(s, \pi_i(s), s') \left[R(s, \pi_i(s), s') + \gamma V_k^{\pi_i}(s') \right]$$

$$\downarrow$$

$$U_{i+1}(s) \leftarrow R(s) + \gamma \max_{a \in A(s)} \sum P(s'|s,a) U_i(s')$$

- How does this converge?
  - Assume fixed policy $\pi_i(s)$.
  - *R(s)* is the short term reward of being in *s*

Convergence when Solving MDPs

- How does this update rule converge?

$$U_{i+1}(s) \leftarrow R(s) + \gamma \max_{a \in A(s)} \sum P(s'|s,a) U_i(s')$$

- Re-write update: $U_{i+1} \leftarrow BU_i \qquad v' = Av$
  - *B* is a linear operator (like a matrix)
  - *U* is a vector

Bellman Recursion

- Interested in delta between Utilities: $\|U_{i+1} - U_i\|$

$$\|BU_{i+1} - BU_i\| \leq \gamma \|U_{i+1} - U_i\|$$

Detour: Convergence of Bellman backup

Let $\|V - V'\| = \max_s |V(s) - V'(s)|$ be the infinity norm

$$
\begin{aligned}
\|BV_k - BV_j\| &= \left\| \max_a \left(R(s,a) + \gamma \sum_{s' \in S} P(s'|s,a) V_k(s') \right) - \max_{a'} \left(R(s,a') + \gamma \sum_{s' \in S} P(s'|s,a') V_j(s') \right) \right\| \\
&\leq \max_a \left\| \left(R(s,a) + \gamma \sum_{s' \in S} P(s'|s,a) V_k(s') - R(s,a) - \gamma \sum_{s' \in S} P(s'|s,a) V_j(s') \right) \right\| \\
&= \max_a \left\| \gamma \sum_{s' \in S} P(s'|s,a)(V_k(s') - V_j(s')) \right\| \\
&\leq \max_a \left\| \gamma \sum_{s' \in S} P(s'|s,a) \|V_k - V_j\|) \right\| \\
&= \max_a \left\| \gamma \|V_k - V_j\| \sum_{s' \in S} P(s'|s,a)) \right\| \\
&= \gamma \|V_k - V_j\|
\end{aligned}
$$

Note: Even if all inequalities are equalities, this is still a contraction if $\gamma < 1$

Convergence when Solving MDPs

- How does this delta converge?

$$\|BU_{i+1} - BU_i\| \leq \gamma \|U_{i+1} - U_i\|$$

  - Utility error estimate reduced by γ each iteration:
- Total Utilities are bounded,

$$\sum_{i=0}^{\infty} R_{max}\gamma^i \qquad \pm \frac{R_{max}}{(1-\gamma)}$$

- Consider minimum initial error:
  - (Max norm)
- Max error: reduce by discount each step. $\|U_0 - U\| \leq \frac{2R_{max}}{(1-\gamma)}$

Utility Error Bound

- Error at step 0:

$$\|U_0 - U\| \leq \frac{2R_{max}}{(1-\gamma)}$$

- Error at step N:

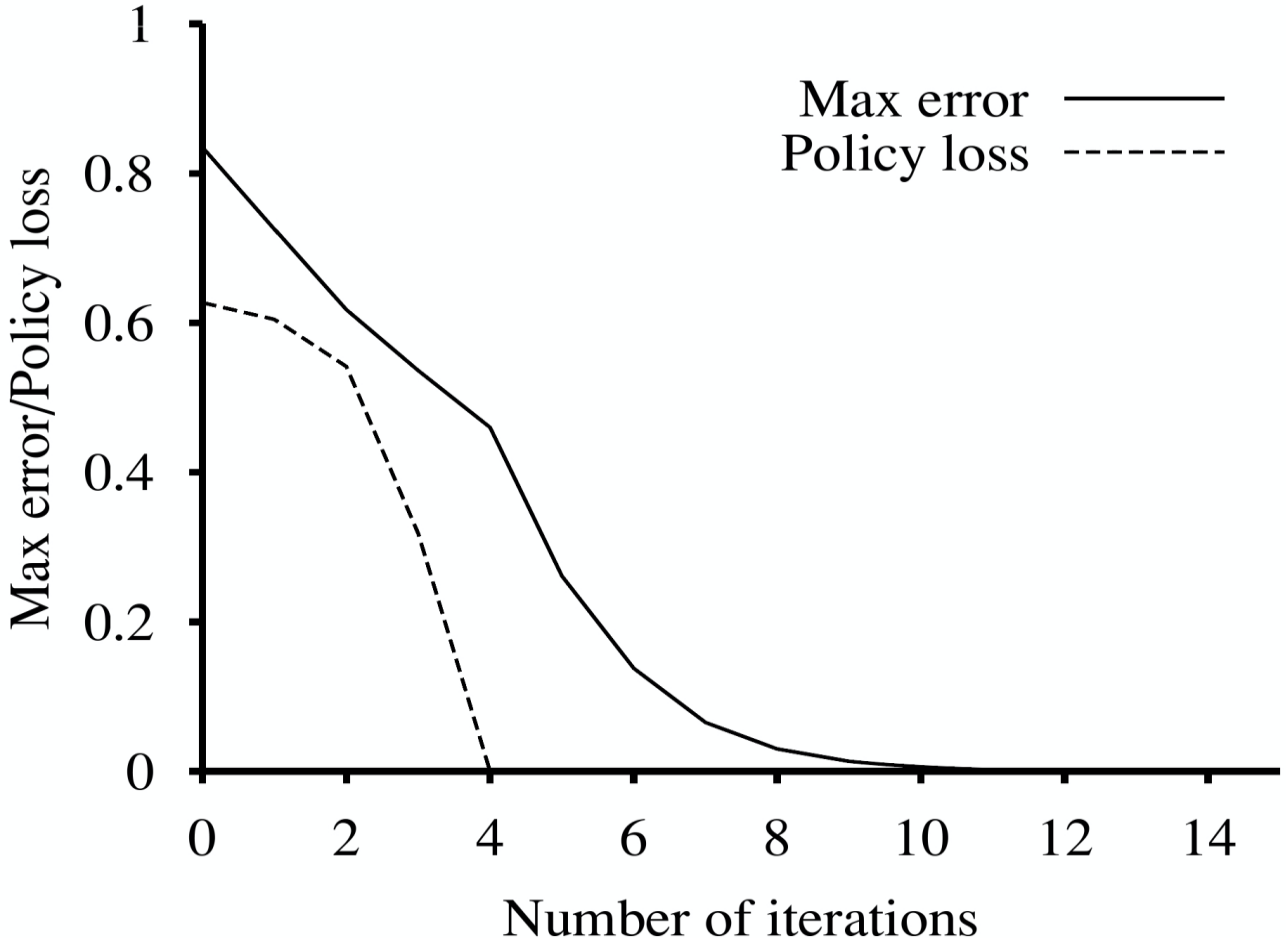
$$\|U_N - U\| = \gamma^N \cdot \frac{2R_{max}}{(1-\gamma)} < \epsilon$$

- Steps for error below ϵ:

$$N = \frac{log\left(\frac{2R_{max}}{\epsilon(1-\gamma)}\right)}{log(\frac{1}{\gamma})}$$

MDP Convergence Visualized

- Value iteration converges exponentially (with discount factor)
- Policy iteration will converge linearly to 0.



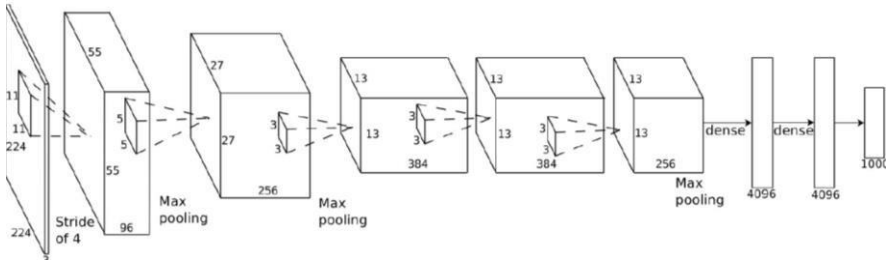
Summary: MDP Algorithms

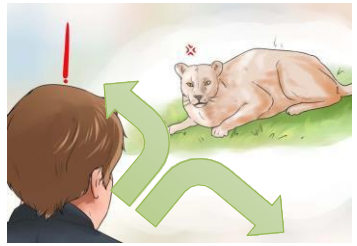
- So you want to….
  - Compute optimal values: use value iteration or policy iteration
  - Compute values for a particular policy: use policy evaluation
  - Turn your values into a policy: use policy extraction (one-step lookahead)

- These all look the same!
  - They basically are – they are all variations of Bellman updates
  - They all use one-step lookahead expectimax fragments
  - They differ only in whether we plug in a fixed policy or max over actions

Definitions

Terminology & notation

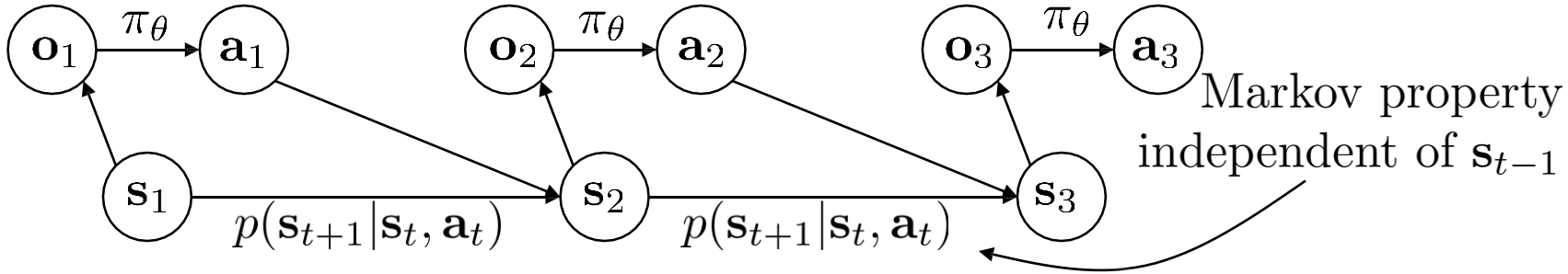




$\mathbf{o}_t$ $\pi_\theta(\mathbf{a}_t|\mathbf{o}_t)$ $\mathbf{a}_t$

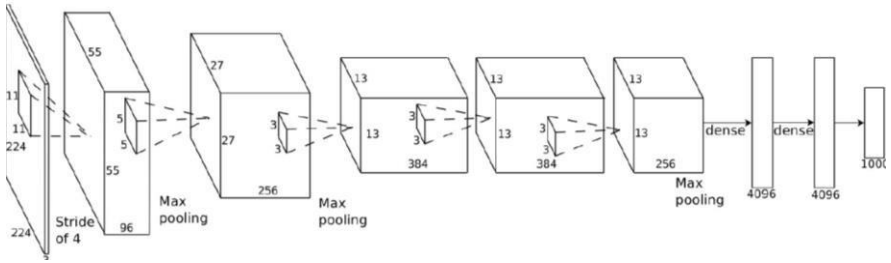
$\mathbf{s}_t$ – state
$\mathbf{o}_t$ – observation
$\mathbf{a}_t$ – action

$\pi_\theta(\mathbf{a}_t|\mathbf{o}_t)$ – policy
$\pi_\theta(\mathbf{a}_t|\mathbf{s}_t)$ – policy (fully observed)

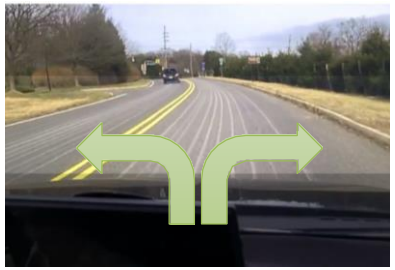


Imitation Learning

$\mathbf{o}_t$



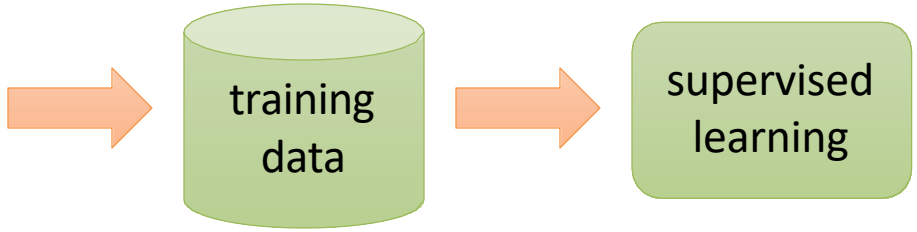
$\pi_\theta(\mathbf{a}_t|\mathbf{o}_t)$



$\mathbf{a}_t$

$\mathbf{o}_t$

$\mathbf{a}_t$

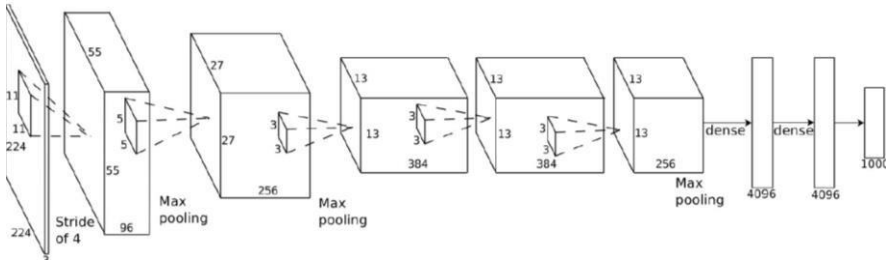


$\pi_\theta(\mathbf{a}_t|\mathbf{o}_t)$

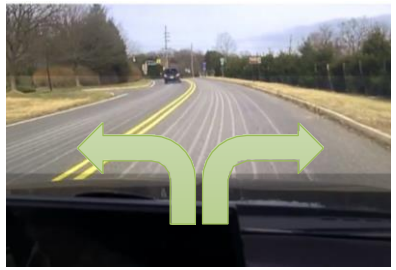
Images: Bojarski et al. ‘16, NVIDIA

Reward functions

$\mathbf{o}_t$



$\pi_\theta(\mathbf{a}_t|\mathbf{o}_t)$



$\mathbf{a}_t$

which action is better or worse?

$r(\mathbf{s}, \mathbf{a})$: reward function
tells us which states and actions are better

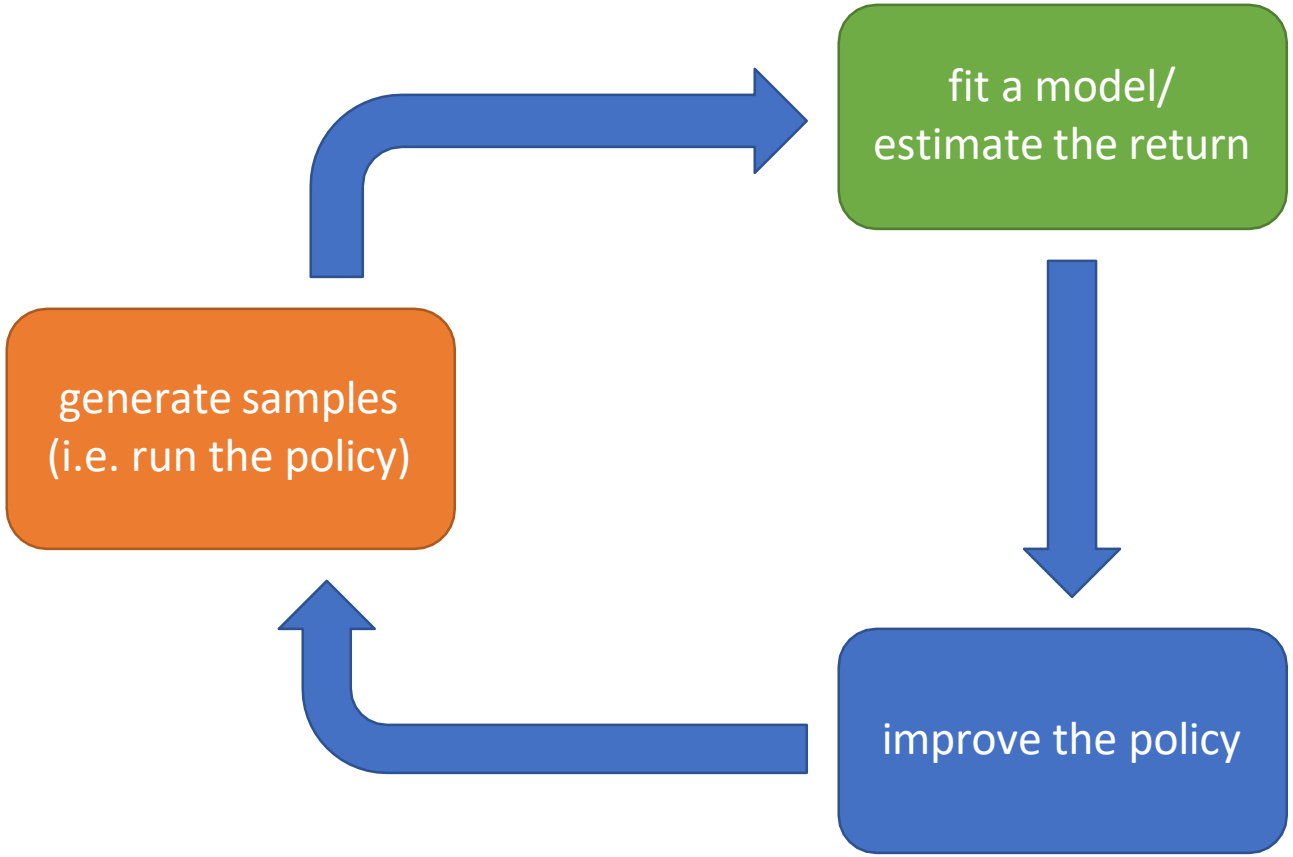
$\mathbf{s}$, $\mathbf{a}$, $r(\mathbf{s}, \mathbf{a})$, and $p(\mathbf{s}'|\mathbf{s}, \mathbf{a})$ define Markov decision process

high reward

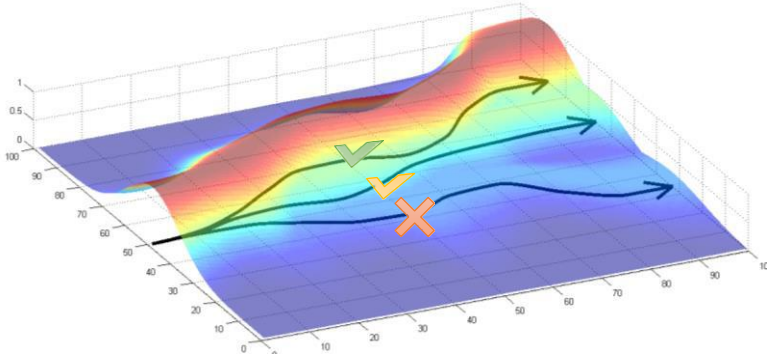
low reward

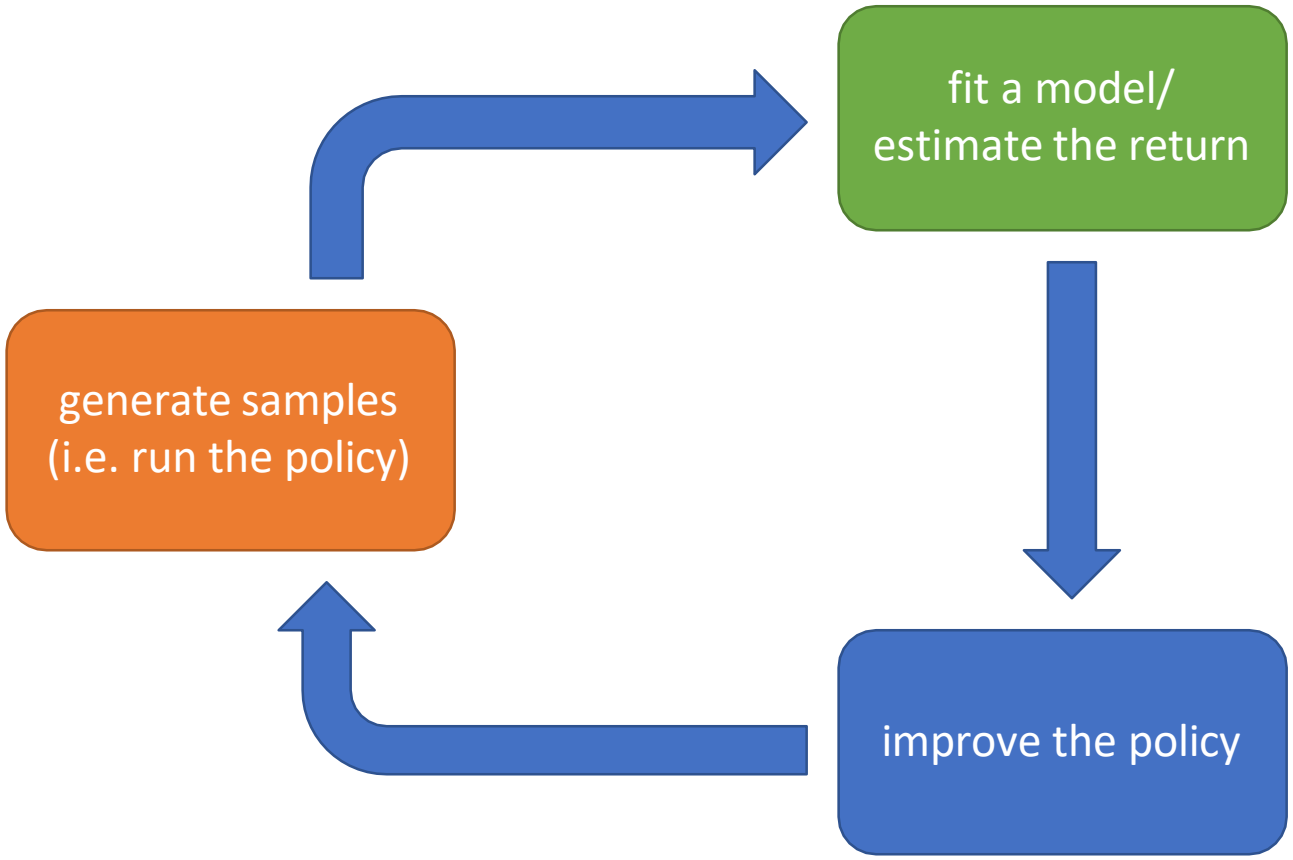
Algorithms

The anatomy of a reinforcement learning algorithm



A simple example

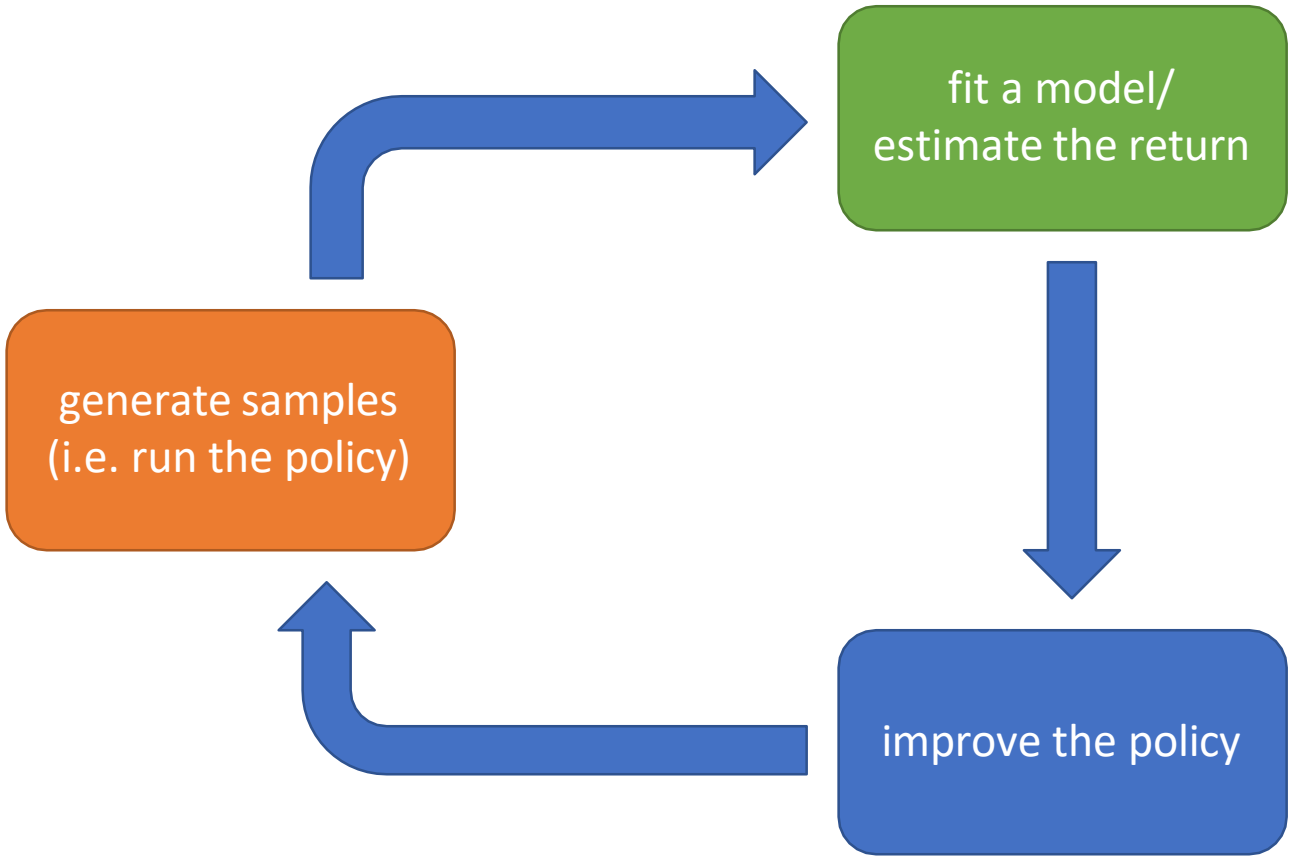




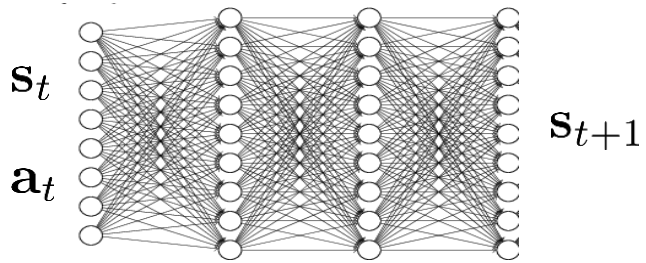
$$J(\theta) = E_\pi \left[\sum_t r_t \right] \approx \frac{1}{N} \sum_{i=1}^{N} \sum_t r_t^i$$

$$\theta \leftarrow \theta + \alpha \nabla_\theta J(\theta)$$

Another example: RL by backprop



learn f_ϕ such that $\mathbf{s}_{t+1} \approx f_\phi(\mathbf{s}_t, \mathbf{a}_t)$

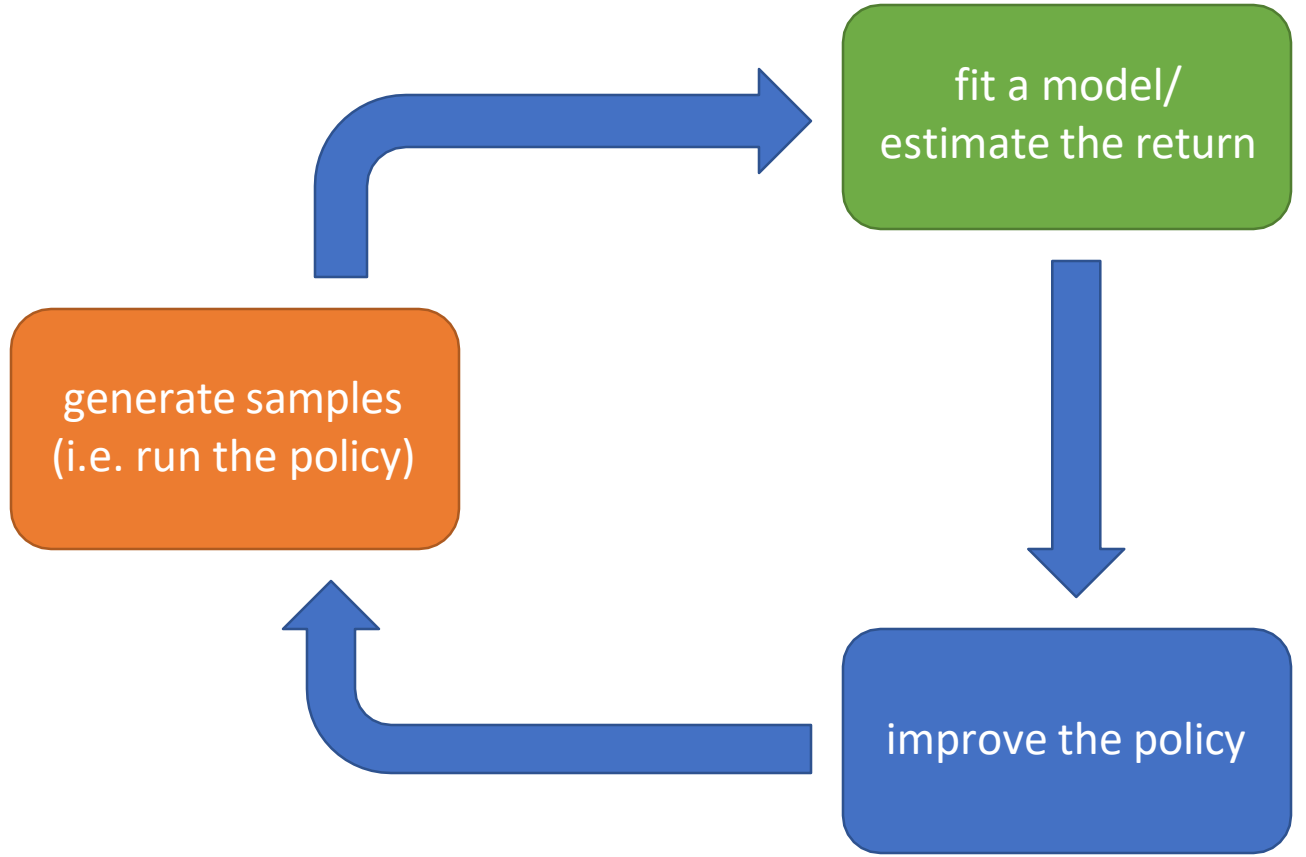


backprop through f_ϕ and r to train $\pi_\theta(\mathbf{s}_t) = \mathbf{a}_t$

Which parts are expensive?

$$J(\theta) = E_\pi \left[\sum_t r_t \right] \approx \frac{1}{N} \sum_{i=1}^{N} \sum_t r_t^i$$

trivial, fast



real robot/car/power grid/whatever:
1x real time, until we invent time travel

MuJoCo simulator:
up to 10000x real time

$$\text{learn } \mathbf{s}_{t+1} \approx f_\phi(\mathbf{s}_t, \mathbf{a}_t)$$

expensive

$$\theta \leftarrow \theta + \alpha \nabla_\theta J(\theta)$$

backprop through f_ϕ and r to train $\pi_\theta(\mathbf{s}_t) = \mathbf{a}_t$

Value Functions

How do we deal with all these expectations?

$$E_{\tau \sim p_\theta(\tau)} \left[\sum_{t=1}^{T} r(\mathbf{s}_t, \mathbf{a}_t) \right]$$

$$E_{\mathbf{s}_1 \sim p(\mathbf{s}_1)} \left[E_{\mathbf{a}_1 \sim \pi(\mathbf{a}_1|\mathbf{s}_1)} \left[r(\mathbf{s}_1, \mathbf{a}_1) + E_{\mathbf{s}_2 \sim p(\mathbf{s}_2|\mathbf{s}_1, \mathbf{a}_1)} \left[E_{\mathbf{a}_2 \sim \pi(\mathbf{a}_2|\mathbf{s}_2)} \left[r(\mathbf{s}_2, \mathbf{a}_2) + ... | \mathbf{s}_2 \right] | \mathbf{s}_1, \mathbf{a}_1 \right] | \mathbf{s}_1 \right] \right]$$

what if we knew this part?

$$Q(\mathbf{s}_1, \mathbf{a}_1) = r(\mathbf{s}_1, \mathbf{a}_1) + E_{\mathbf{s}_2 \sim p(\mathbf{s}_2|\mathbf{s}_1, \mathbf{a}_1)} \left[E_{\mathbf{a}_2 \sim \pi(\mathbf{a}_2|\mathbf{s}_2)} \left[r(\mathbf{s}_2, \mathbf{a}_2) + ... | \mathbf{s}_2 \right] | \mathbf{s}_1, \mathbf{a}_1 \right]$$

$$E_{\tau \sim p_\theta(\tau)} \left[\sum_{t=1}^{T} r(\mathbf{s}_t, \mathbf{a}_t) \right] = E_{\mathbf{s}_1 \sim p(\mathbf{s}_1)} \left[E_{\mathbf{a}_1 \sim \pi(\mathbf{a}_1|\mathbf{s}_1)} \left[Q(\mathbf{s}_1, \mathbf{a}_1) | \mathbf{s}_1 \right] \right]$$

easy to modify $\pi_\theta(\mathbf{a}_1|\mathbf{s}_1)$ if $Q(\mathbf{s}_1, \mathbf{a}_1)$ is known!

example: $\pi(\mathbf{a}_1|\mathbf{s}_1) = 1$ if $\mathbf{a}_1 = \arg\max_{\mathbf{a}_1} Q(\mathbf{s}_1, \mathbf{a}_1)$

Definition: Q-function

$Q^\pi(\mathbf{s}_t, \mathbf{a}_t) = \sum_{t'=t}^{T} E_{\pi_\theta}\left[r(\mathbf{s}_{t'}, \mathbf{a}_{t'})|\mathbf{s}_t, \mathbf{a}_t\right]$: total reward from taking $\mathbf{a}_t$ in $\mathbf{s}_t$

Definition: value function

$V^\pi(\mathbf{s}_t) = \sum_{t'=t}^{T} E_{\pi_\theta}\left[r(\mathbf{s}_{t'}, \mathbf{a}_{t'})|\mathbf{s}_t\right]$: total reward from $\mathbf{s}_t$

$V^\pi(\mathbf{s}_t) = E_{\mathbf{a}_t \sim \pi(\mathbf{a}_t|\mathbf{s}_t)}[Q^\pi(\mathbf{s}_t, \mathbf{a}_t)]$

$E_{\mathbf{s}_1 \sim p(\mathbf{s}_1)}[V^\pi(\mathbf{s}_1)]$ is the RL objective!

Using Q-functions and value functions

Idea 1: if we have policy π, and we know $Q^\pi(\mathbf{s}, \mathbf{a})$, then we can *improve* π:

set $\pi'(\mathbf{a}|\mathbf{s}) = 1$ if $\mathbf{a} = \arg\max_{\mathbf{a}} Q^\pi(\mathbf{s}, \mathbf{a})$

this policy is at least as good as π (and probably better)!

and it doesn't matter what π is

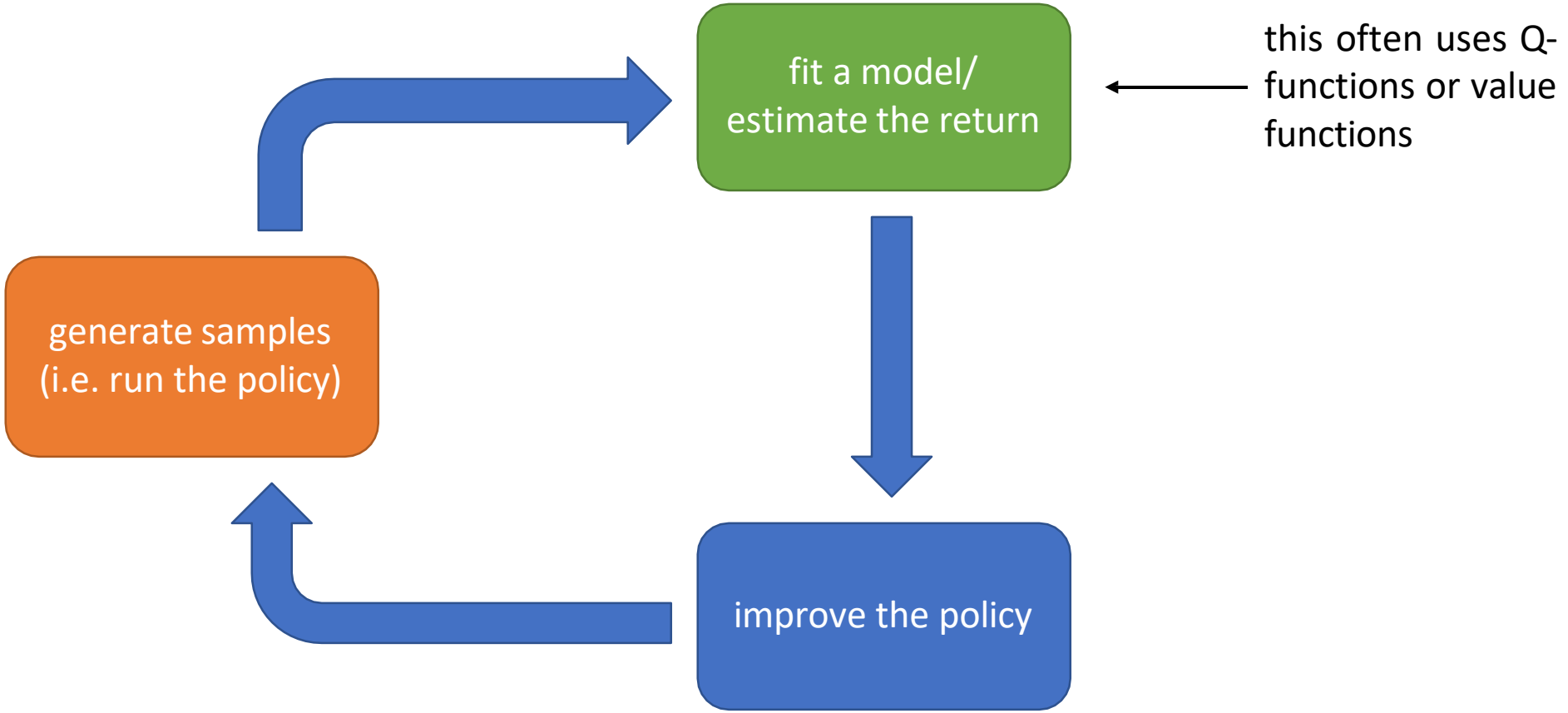
Idea 2: compute gradient to increase probability of good actions $\mathbf{a}$:

if $Q^\pi(\mathbf{s}, \mathbf{a}) > V^\pi(\mathbf{s})$, then $\mathbf{a}$ is *better than average* (recall that $V^\pi(\mathbf{s}) = E[Q^\pi(\mathbf{s}, \mathbf{a})]$ under $\pi(\mathbf{a}|\mathbf{s})$)

modify $\pi(\mathbf{a}|\mathbf{s})$ to increase probability of $\mathbf{a}$ if $Q^\pi(\mathbf{s}, \mathbf{a}) > V^\pi(\mathbf{s})$

These ideas are *very* important in RL; we'll revisit them again and again!

The anatomy of a reinforcement learning algorithm



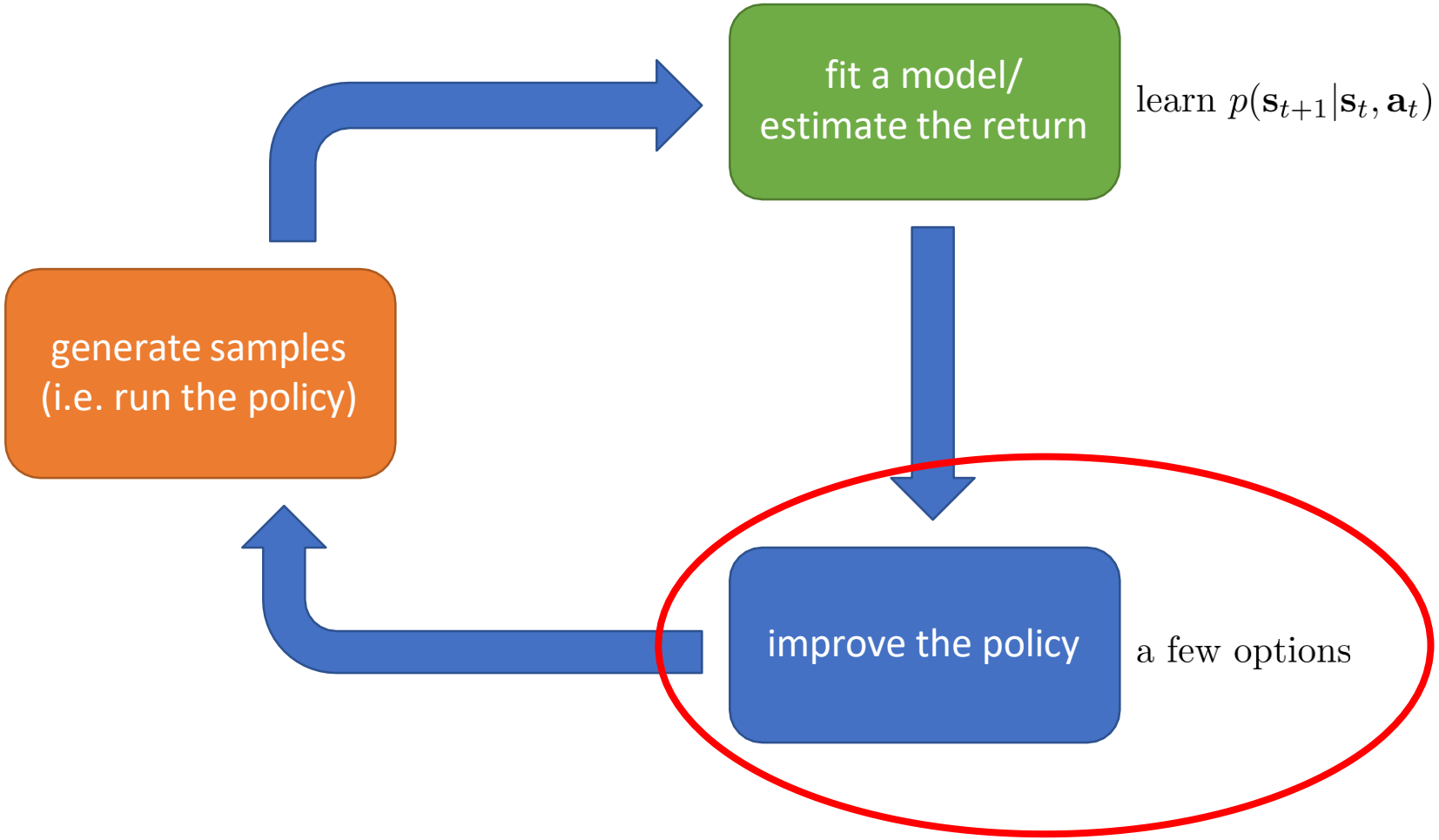
Types of Algorithms

Types of RL algorithms

$$\theta^\star = \arg\max_\theta E_{\tau \sim p_\theta(\tau)} \left[\sum_t r(\mathbf{s}_t, \mathbf{a}_t) \right]$$

- Policy gradients: directly differentiate the above objective
- Value-based: estimate value function or Q-function of the optimal policy (no explicit policy)
- Actor-critic: estimate value function or Q-function of the current policy, use it to improve policy
- Model-based RL: estimate the transition model, and then…
  - Use it for planning (no explicit policy)
  - Use it to improve a policy
  - Something else

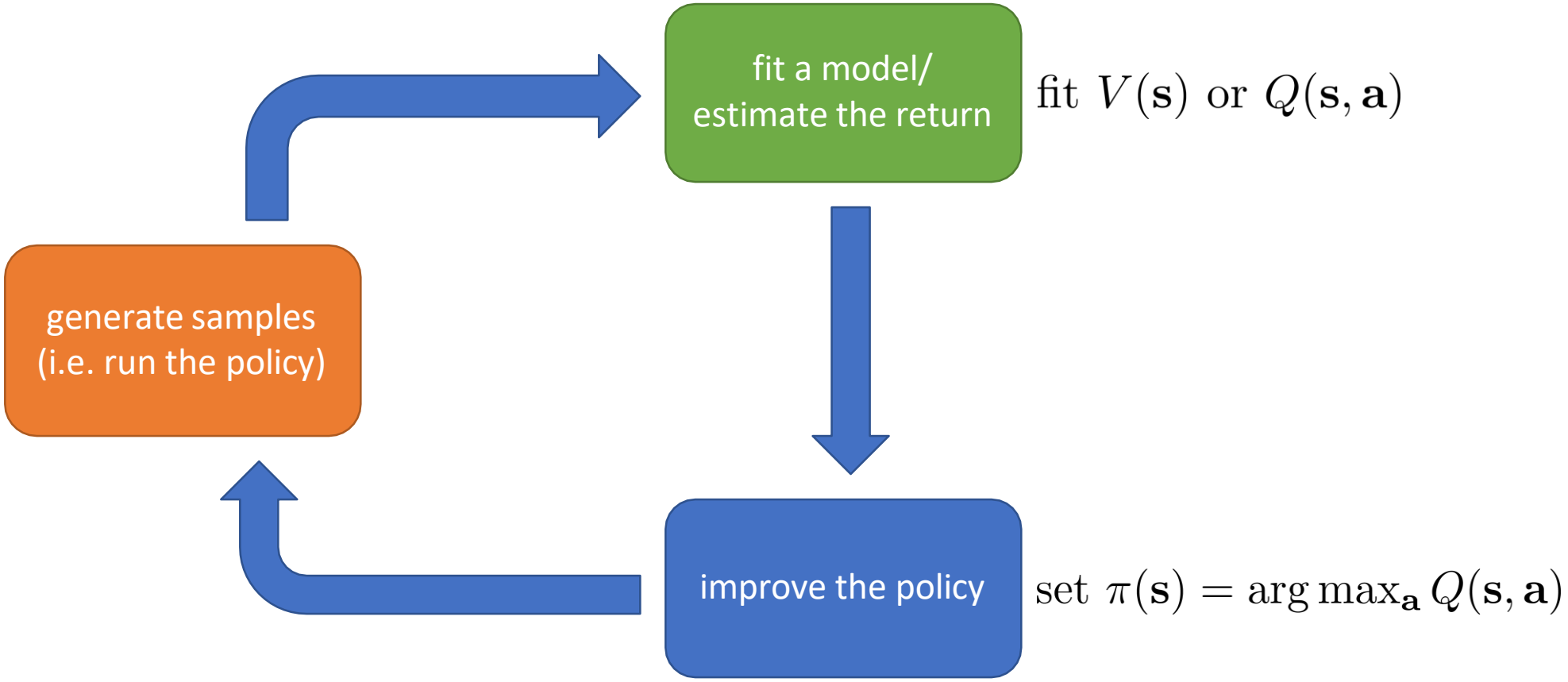
Model-based RL algorithms



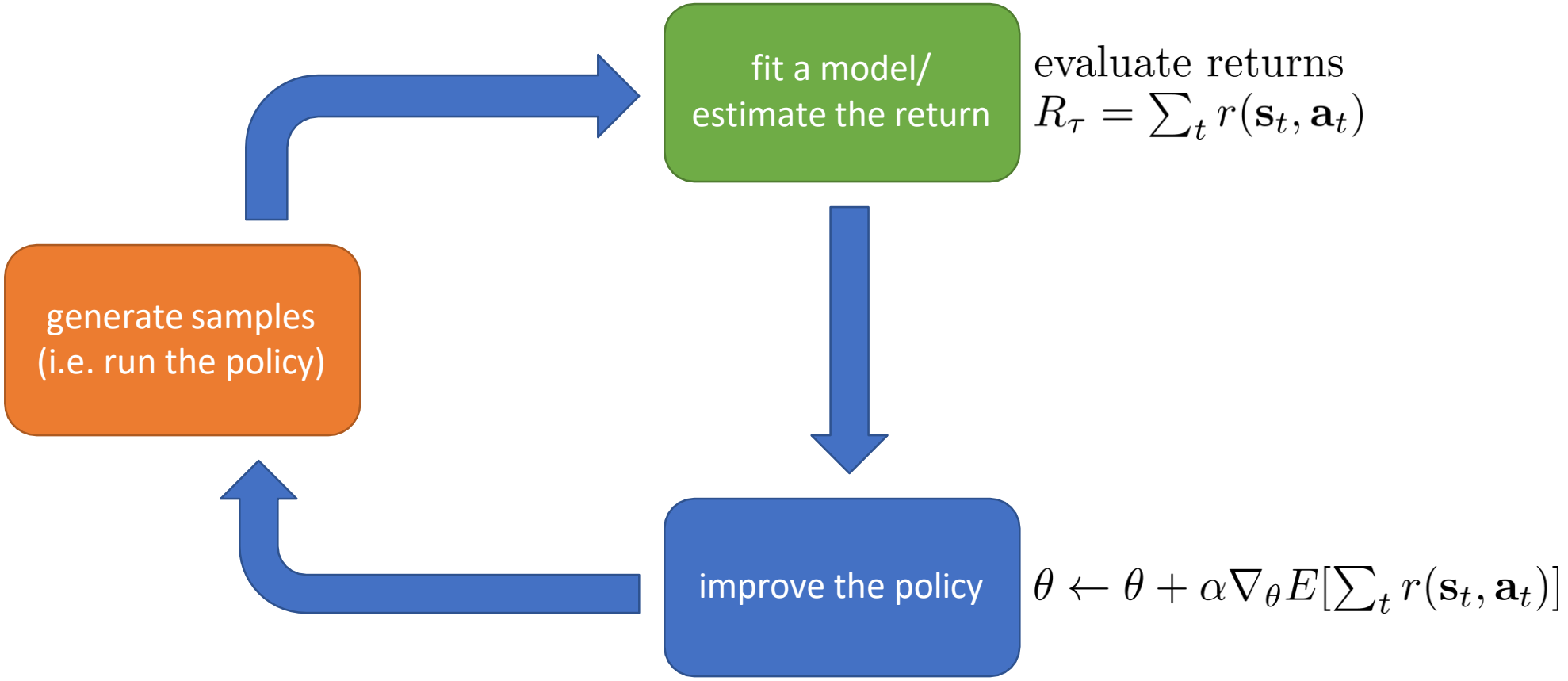
Model-based RL algorithms

1. Just use the model to plan (no policy)
   - Trajectory optimization/optimal control (primarily in continuous spaces) – essentially backpropagation to optimize over actions
   - Discrete planning in discrete action spaces – e.g., Monte Carlo tree search
1. Backpropagate gradients into the policy
   - Requires some tricks to make it work
2. Use the model to learn a value function
   - Dynamic programming
   - Generate simulated experience for model-free learner

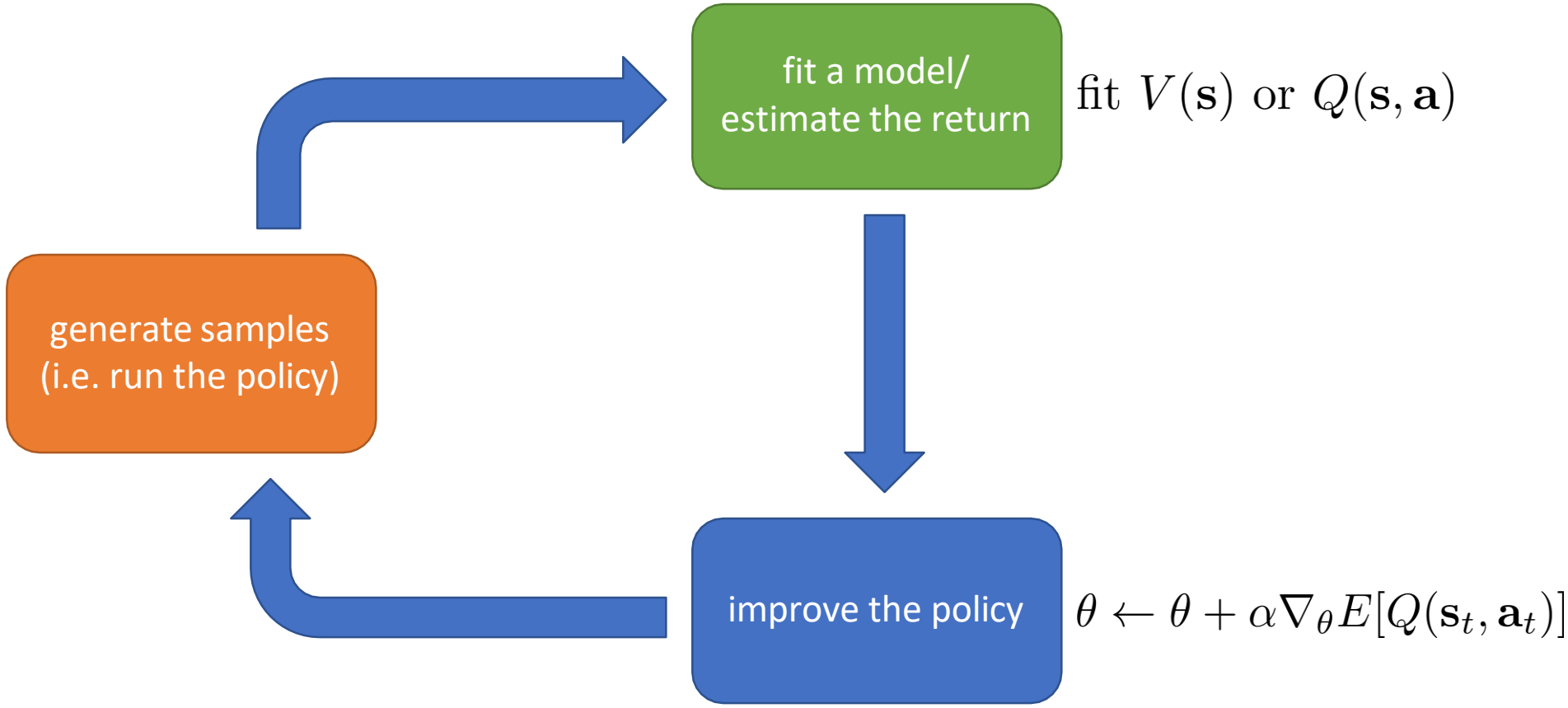
Value function based algorithms



Direct policy gradients



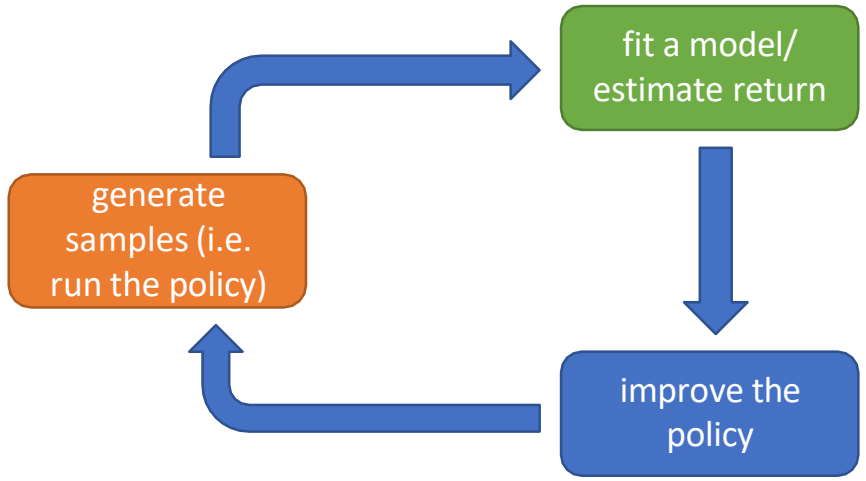
Actor-critic: value functions + policy gradients



Tradeoffs Between Algorithms

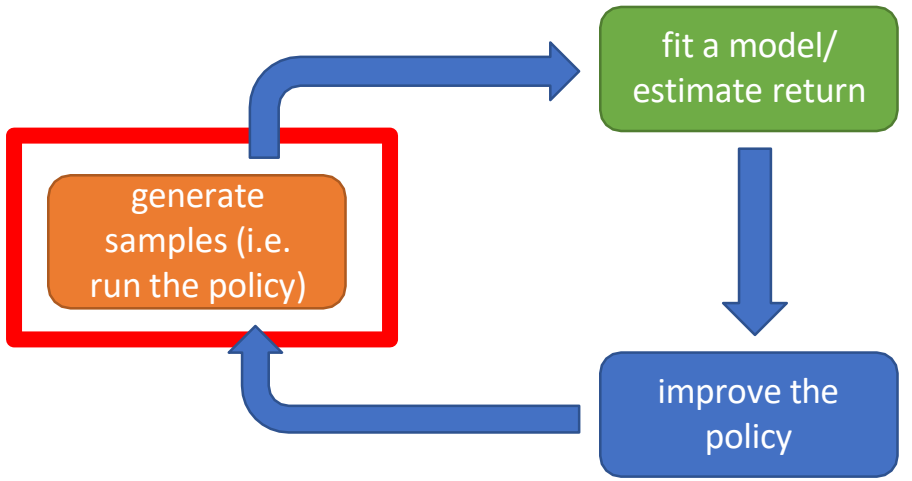
Why so many RL algorithms?

- Different tradeoffs
  - Sample efficiency
  - Stability & ease of use
- Different assumptions
  - Stochastic or deterministic?
  - Continuous or discrete?
  - Episodic or infinite horizon?
- Different things are easy or hard in different settings
  - Easier to represent the policy?
  - Easier to represent the model?



Comparison: sample efficiency

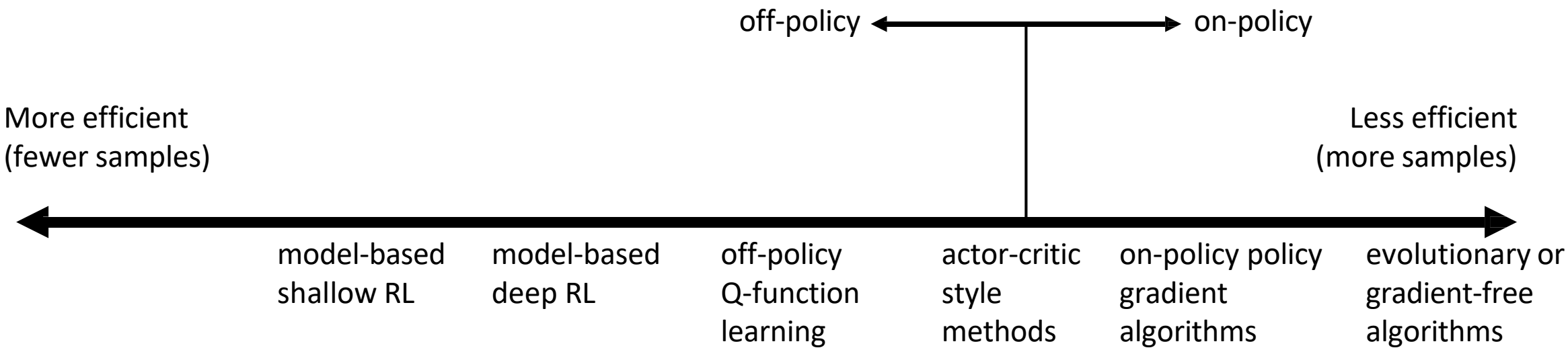
- Sample efficiency = how many samples do we need to get a good policy?
- Most important question: is the algorithm *off policy*?
  - Off policy: able to improve the policy without generating new samples from that policy
  - On policy: each time the policy is changed, even a little bit, we need to generate new samples



$$\theta \leftarrow \theta + \alpha \nabla_\theta E[\sum_t r(\mathbf{s}_t, \mathbf{a}_t)]$$

just one gradient step

Comparison: sample efficiency



Why would we use a *less* efficient algorithm?

Wall clock time is not the same as efficiency!

Comparison: stability and ease of use

- Does it converge?
- And if it converges, to what?
- And does it converge every time?

Why is any of this even a question???

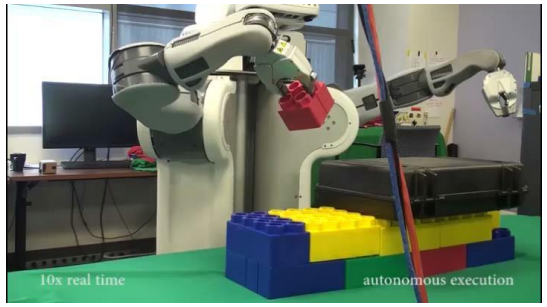
- Supervised learning: almost *always* gradient descent
- Reinforcement learning: often *not* gradient descent
  - Q-learning: fixed point iteration
  - Model-based RL: model is not optimized for expected reward
  - Policy gradient: *is* gradient descent, but also often the least efficient!

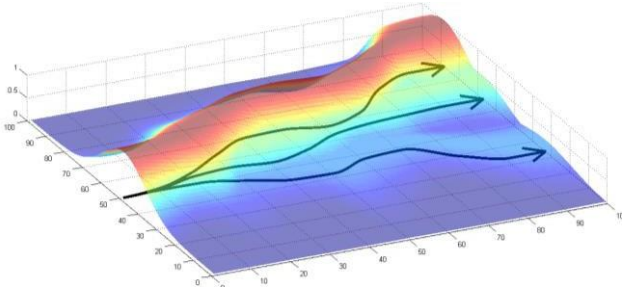
Comparison: stability and ease of use

- Value function fitting
  - At best, minimizes error of fit (“Bellman error”)
    - Not the same as expected reward
  - At worst, doesn’t optimize anything
    - Many popular deep RL value fitting algorithms are not guaranteed to converge to *anything* in the nonlinear case
- Model-based RL
  - Model minimizes error of fit
    - This will converge
  - No guarantee that better model = better policy
- Policy gradient
  - The only one that actually performs gradient descent (ascent) on the true objective

Comparison: assumptions

- Common assumption #1: full observability
  - Generally assumed by value function fitting methods
  - Can be mitigated by adding recurrence
- Common assumption #2: episodic learning
  - Often assumed by pure policy gradient methods
  - Assumed by some model-based RL methods
- Common assumption #3: continuity or smoothness
  - Assumed by some continuous value function learning methods
  - Often assumed by some model-based RL methods





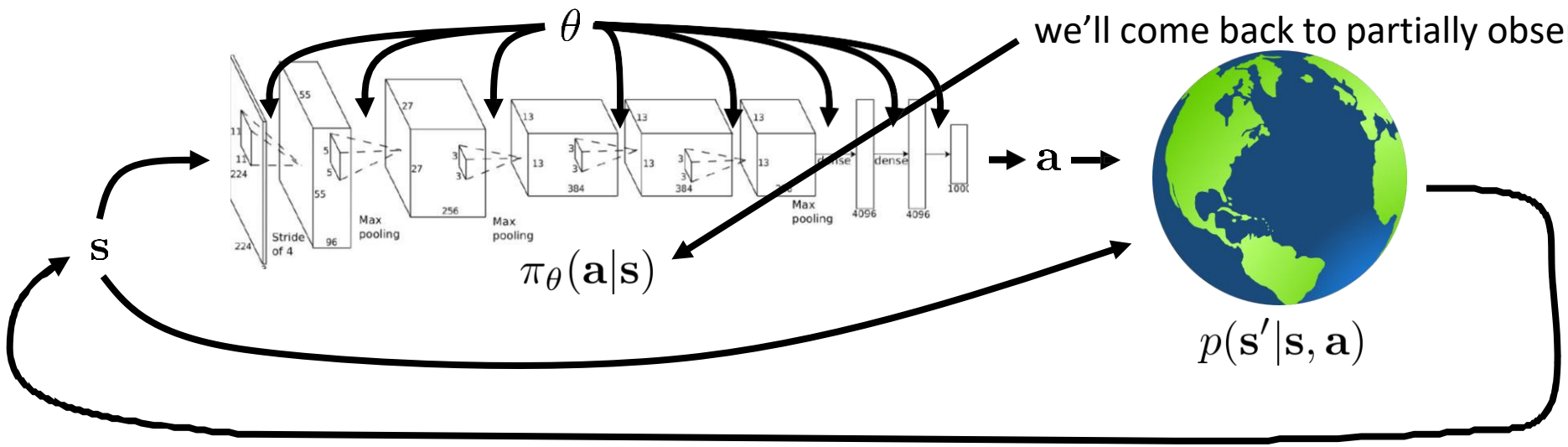
Examples of Algorithms

Examples of specific algorithms

- Value function fitting methods
  - Q-learning, DQN
  - Temporal difference learning
  - Fitted value iteration
- Policy gradient methods
  - REINFORCE
  - Natural policy gradient
  - Trust region policy optimization
- Actor-critic algorithms
  - Asynchronous advantage actor-critic (A3C)
  - Soft actor-critic (SAC)
- Model-based RL algorithms
  - Dyna
  - Guided policy search

We'll learn about most of these in the next few weeks!

The goal of reinforcement learning



$$\underbrace{p_\theta(\mathbf{s}_1, \mathbf{a}_1, \ldots, \mathbf{s}_T, \mathbf{a}_T)}_{p_\theta(\tau)} = p(\mathbf{s}_1) \prod_{t=1}^{T} \pi_\theta(\mathbf{a}_t|\mathbf{s}_t) p(\mathbf{s}_{t+1}|\mathbf{s}_t, \mathbf{a}_t)$$

$$\theta^\star = \arg\max_\theta E_{\tau \sim p_\theta(\tau)} \left[\sum_t r(\mathbf{s}_t, \mathbf{a}_t) \right]$$

The goal of reinforcement learning

$$\theta^\star = \arg\max_\theta E_{\tau \sim p_\theta(\tau)} \left[\sum_t r(\mathbf{s}_t, \mathbf{a}_t) \right]$$

$$\theta^\star = \arg\max_\theta E_{(\mathbf{s},\mathbf{a}) \sim p_\theta(\mathbf{s},\mathbf{a})}[r(\mathbf{s}, \mathbf{a})]$$

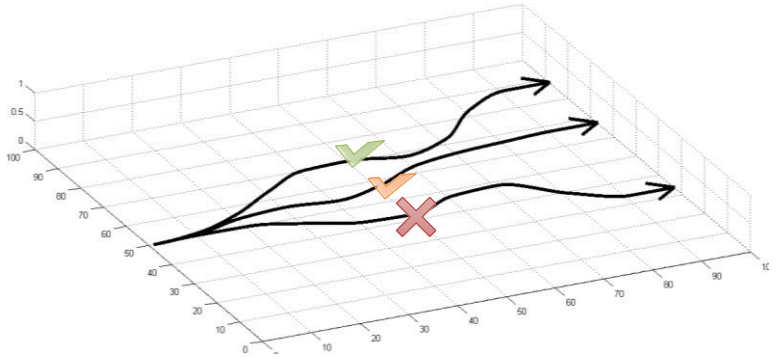
infinite horizon case

$$\theta^\star = \arg\max_\theta \sum_{t=1}^{T} E_{(\mathbf{s}_t,\mathbf{a}_t) \sim p_\theta(\mathbf{s}_t,\mathbf{a}_t)}[r(\mathbf{s}_t, \mathbf{a}_t)]$$

finite horizon case

Evaluating the objective

$$\theta^\star = \arg\max_\theta \underbrace{E_{\tau\sim p_\theta(\tau)}\left[\sum_t r(\mathbf{s}_t, \mathbf{a}_t)\right]}_{J(\theta)}$$



$$J(\theta) = E_{\tau\sim p_\theta(\tau)}\left[\sum_t r(\mathbf{s}_t, \mathbf{a}_t)\right] \approx \frac{1}{N}\sum_i \sum_t r(\mathbf{s}_{i,t}, \mathbf{a}_{i,t})$$

sum over samples from π_θ

Direct policy differentiation

$$\theta^\star = \arg\max_\theta \underbrace{E_{\tau\sim p_\theta(\tau)}\left[\sum_t r(\mathbf{s}_t, \mathbf{a}_t)\right]}_{J(\theta)}$$

a convenient identity

$$p_\theta(\tau)\nabla_\theta \log p_\theta(\tau) = p_\theta(\tau)\frac{\nabla_\theta p_\theta(\tau)}{p_\theta(\tau)} = \nabla_\theta p_\theta(\tau)$$

$$J(\theta) = E_{\tau\sim p_\theta(\tau)}[\underbrace{r(\tau)}_{\sum_{t=1}^{T} r(\mathbf{s}_t, \mathbf{a}_t)}] = \int p_\theta(\tau) r(\tau) d\tau$$

$$\nabla_\theta J(\theta) = \int \nabla_\theta p_\theta(\tau) r(\tau) d\tau = \int p_\theta(\tau)\nabla_\theta \log p_\theta(\tau) r(\tau) d\tau = E_{\tau\sim p_\theta(\tau)}[\nabla_\theta \log p_\theta(\tau) r(\tau)]$$

Direct policy differentiation

$$\theta^\star = \arg\max_\theta J(\theta)$$

$$J(\theta) = E_{\tau\sim p_\theta(\tau)}[r(\tau)]$$

$$\nabla_\theta J(\theta) = E_{\tau\sim p_\theta(\tau)}[\nabla_\theta \log p_\theta(\tau) r(\tau)]$$

$$\underbrace{p_\theta(\mathbf{s}_1, \mathbf{a}_1, \ldots, \mathbf{s}_T, \mathbf{a}_T)}_{p_\theta(\tau)} = p(\mathbf{s}_1)\prod_{t=1}^{T}\pi_\theta(\mathbf{a}_t|\mathbf{s}_t)p(\mathbf{s}_{t+1}|\mathbf{s}_t, \mathbf{a}_t)$$

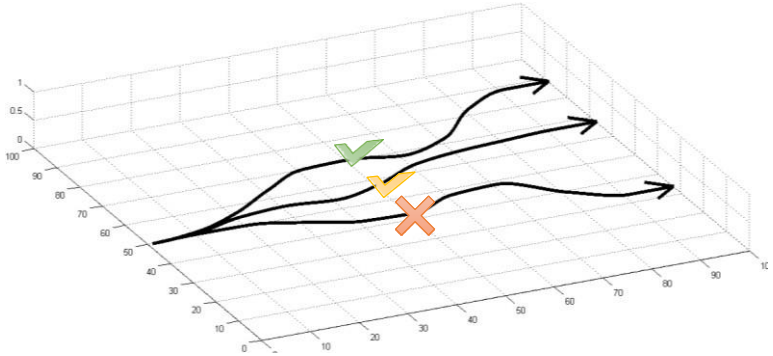
log of both sides

$$\log p_\theta(\tau) = \log p(\mathbf{s}_1) + \sum_{t=1}^{T}\log\pi_\theta(\mathbf{a}_t|\mathbf{s}_t) + \log p(\mathbf{s}_{t+1}|\mathbf{s}_t, \mathbf{a}_t)$$

$$\nabla_\theta \left[\log p(\mathbf{s}_1) + \sum_{t=1}^{T}\log\pi_\theta(\mathbf{a}_t|\mathbf{s}_t) + \log p(\mathbf{s}_{t+1}|\mathbf{s}_t, \mathbf{a}_t)\right]$$

$$\nabla_\theta J(\theta) = E_{\tau\sim p_\theta(\tau)}\left[\left(\sum_{t=1}^{T}\nabla_\theta\log\pi_\theta(\mathbf{a}_t|\mathbf{s}_t)\right)\left(\sum_{t=1}^{T} r(\mathbf{s}_t, \mathbf{a}_t)\right)\right]$$

Evaluating the policy gradient

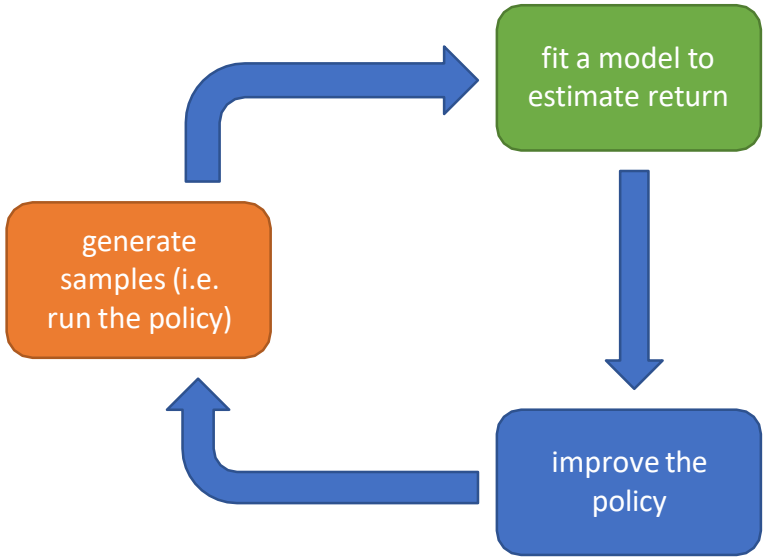


$$\text{recall: } J(\theta) = E_{\tau \sim p_\theta(\tau)} \left[\sum_t r(\mathbf{s}_t, \mathbf{a}_t) \right] \approx \frac{1}{N} \sum_i \sum_t r(\mathbf{s}_{i,t}, \mathbf{a}_{i,t})$$

$$\nabla_\theta J(\theta) = E_{\tau \sim p_\theta(\tau)} \left[\left(\sum_{t=1}^{T} \nabla_\theta \log \pi_\theta(\mathbf{a}_t | \mathbf{s}_t) \right) \left(\sum_{t=1}^{T} r(\mathbf{s}_t, \mathbf{a}_t) \right) \right]$$

$$\nabla_\theta J(\theta) \approx \frac{1}{N} \sum_{i=1}^{N} \left(\sum_{t=1}^{T} \nabla_\theta \log \pi_\theta(\mathbf{a}_{i,t} | \mathbf{s}_{i,t}) \right) \left(\sum_{t=1}^{T} r(\mathbf{s}_{i,t}, \mathbf{a}_{i,t}) \right)$$

$$\theta \leftarrow \theta + \alpha \nabla_\theta J(\theta)$$

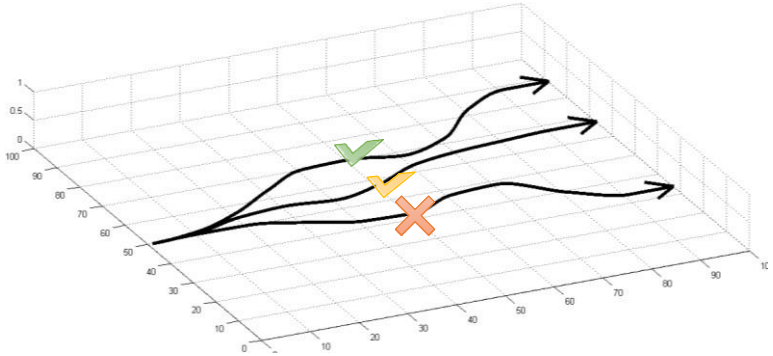


REINFORCE algorithm:

1. sample $\{\tau^i\}$ from $\pi_\theta(\mathbf{a}_t | \mathbf{s}_t)$ (run the policy)
2. $\nabla_\theta J(\theta) \approx \sum_i \left(\sum_t \nabla_\theta \log \pi_\theta(\mathbf{a}_t^i | \mathbf{s}_t^i) \right) \left(\sum_t r(\mathbf{s}_t^i, \mathbf{a}_t^i) \right)$
3. $\theta \leftarrow \theta + \alpha \nabla_\theta J(\theta)$

Understanding Policy Gradients

Evaluating the policy gradient

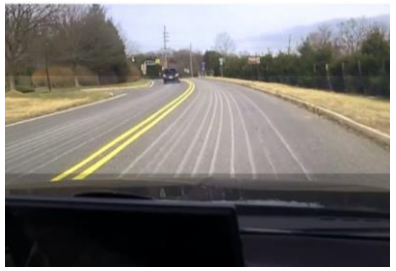


$$\text{recall: } J(\theta) = E_{\tau \sim p_\theta(\tau)} \left[\sum_t r(\mathbf{s}_t, \mathbf{a}_t) \right] \approx \frac{1}{N} \sum_i \sum_t r(\mathbf{s}_{i,t}, \mathbf{a}_{i,t})$$

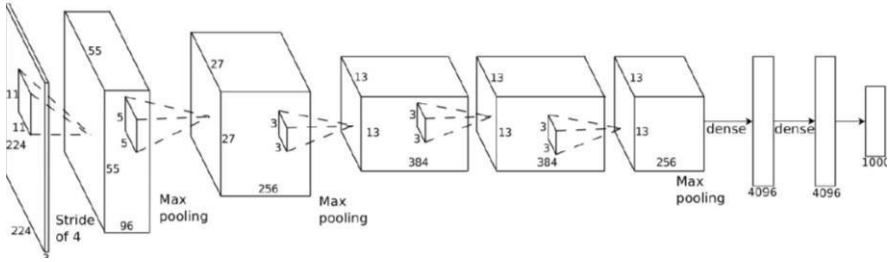
$$\nabla_\theta J(\theta) = E_{\tau \sim p_\theta(\tau)} \left[\left(\sum_{t=1}^{T} \nabla_\theta \log \pi_\theta(\mathbf{a}_t | \mathbf{s}_t) \right) \left(\sum_{t=1}^{T} r(\mathbf{s}_t, \mathbf{a}_t) \right) \right]$$

$$\nabla_\theta J(\theta) \approx \frac{1}{N} \sum_{i=1}^{N} \left(\sum_{t=1}^{T} \nabla_\theta \log \pi_\theta(\mathbf{a}_{i,t} | \mathbf{s}_{i,t}) \right) \left(\sum_{t=1}^{T} r(\mathbf{s}_{i,t}, \mathbf{a}_{i,t}) \right)$$

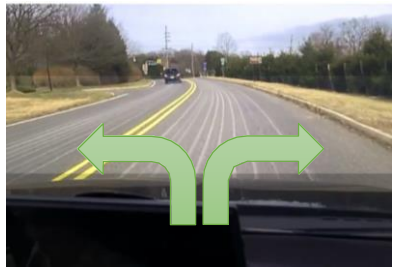
what is this?



$\mathbf{s}_t$



$\pi_\theta(\mathbf{a}_t | \mathbf{s}_t)$



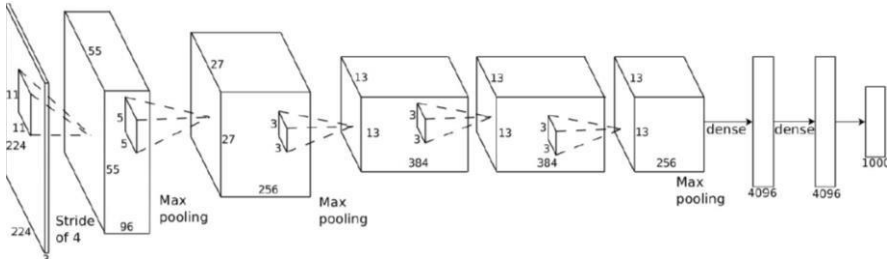
$\mathbf{a}_t$

Comparison to maximum likelihood

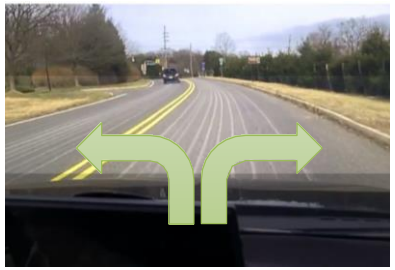
policy gradient: $\nabla_\theta J(\theta) \approx \frac{1}{N} \sum_{i=1}^{N} \left(\sum_{t=1}^{T} \nabla_\theta \log \pi_\theta(\mathbf{a}_{i,t}|\mathbf{s}_{i,t}) \right) \left(\sum_{t=1}^{T} r(\mathbf{s}_{i,t}, \mathbf{a}_{i,t}) \right)$

maximum likelihood: $\nabla_\theta J_{\mathrm{ML}}(\theta) \approx \frac{1}{N} \sum_{i=1}^{N} \left(\sum_{t=1}^{T} \nabla_\theta \log \pi_\theta(\mathbf{a}_{i,t}|\mathbf{s}_{i,t}) \right)$

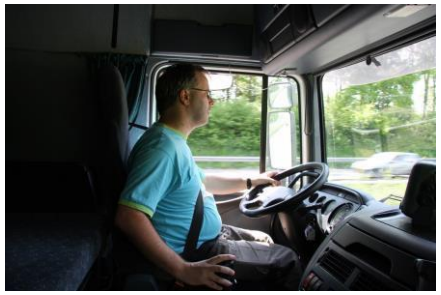
$\mathbf{s}_t$



$\pi_\theta(\mathbf{a}_t|\mathbf{s}_t)$

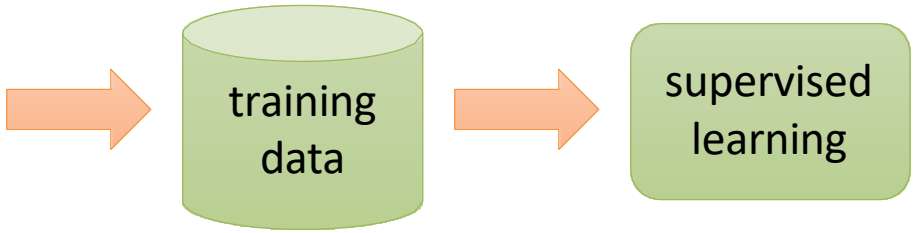


$\mathbf{a}_t$



$\mathbf{s}_t$

$\mathbf{a}_t$



$\pi_\theta(\mathbf{a}_t|\mathbf{s}_t)$

Example: Gaussian policies

$$\nabla_\theta J(\theta) \approx \frac{1}{N} \sum_{i=1}^{N} \left(\sum_{t=1}^{T} \nabla_\theta \log \pi_\theta(\mathbf{a}_{i,t}|\mathbf{s}_{i,t}) \right) \left(\sum_{t=1}^{T} r(\mathbf{s}_{i,t}, \mathbf{a}_{i,t}) \right)$$

example: $\pi_\theta(\mathbf{a}_t|\mathbf{s}_t) = \mathcal{N}(f_{\text{neural network}}(\mathbf{s}_t); \Sigma)$

$$\log \pi_\theta(\mathbf{a}_t|\mathbf{s}_t) = -\frac{1}{2}\|f(\mathbf{s}_t) - \mathbf{a}_t\|_\Sigma^2 + \text{const}$$

$$\nabla_\theta \log \pi_\theta(\mathbf{a}_t|\mathbf{s}_t) = -\frac{1}{2}\Sigma^{-1}(f(\mathbf{s}_t) - \mathbf{a}_t)\frac{df}{d\theta}$$

REINFORCE algorithm:

1. sample $\{\tau^i\}$ from $\pi_\theta(\mathbf{a}_t|\mathbf{s}_t)$ (run it on the robot)
2. $\nabla_\theta J(\theta) \approx \sum_i \left(\sum_t \nabla_\theta \log \pi_\theta(\mathbf{a}_t^i|\mathbf{s}_t^i)\right) \left(\sum_t r(\mathbf{s}_t^i, \mathbf{a}_t^i)\right)$
3. $\theta \leftarrow \theta + \alpha \nabla_\theta J(\theta)$

What did we just do?

$$\nabla_\theta J(\theta) \approx \frac{1}{N} \sum_{i=1}^{N} \left(\sum_{t=1}^{T} \nabla_\theta \log \pi_\theta(\mathbf{a}_{i,t}|\mathbf{s}_{i,t}) \right) \left(\sum_{t=1}^{T} r(\mathbf{s}_{i,t}, \mathbf{a}_{i,t}) \right)$$

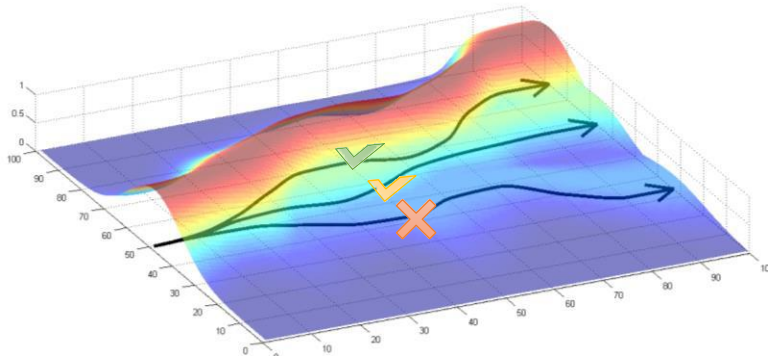
$$\nabla_\theta J(\theta) \approx \frac{1}{N} \sum_{i=1}^{N} \underbrace{\nabla_\theta \log \pi_\theta(\tau_i)}_{\sum_{t=1}^{T} \nabla_\theta \log_\theta \pi_\theta(\mathbf{a}_{i,t}|\mathbf{s}_{i,t})} r(\tau_i)$$

maximum likelihood: $\nabla_\theta J_{\mathrm{ML}}(\theta) \approx \frac{1}{N} \sum_{i=1}^{N} \nabla_\theta \log \pi_\theta(\tau_i)$

good stuff is made more likely

bad stuff is made less likely

simply formalizes the notion of “trial and error”!

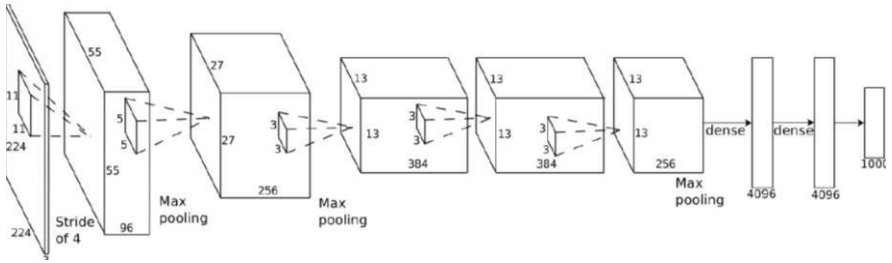


REINFORCE algorithm:

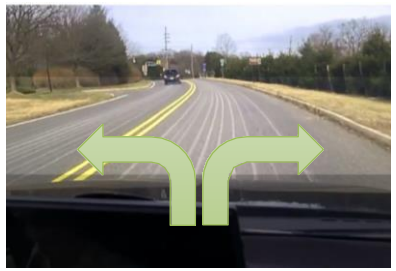
1. sample $\{\tau^i\}$ from $\pi_\theta(\mathbf{a}_t|\mathbf{s}_t)$ (run it on the robot)
2. $\nabla_\theta J(\theta) \approx \sum_i \left(\sum_t \nabla_\theta \log \pi_\theta(\mathbf{a}_t^i|\mathbf{s}_t^i) \right) \left(\sum_t r(\mathbf{s}_t^i, \mathbf{a}_t^i) \right)$
3. $\theta \leftarrow \theta + \alpha \nabla_\theta J(\theta)$

Partial observability

$\mathbf{o}_t$



$\pi_\theta(\mathbf{a}_t|\mathbf{o}_t)$



$\mathbf{a}_t$

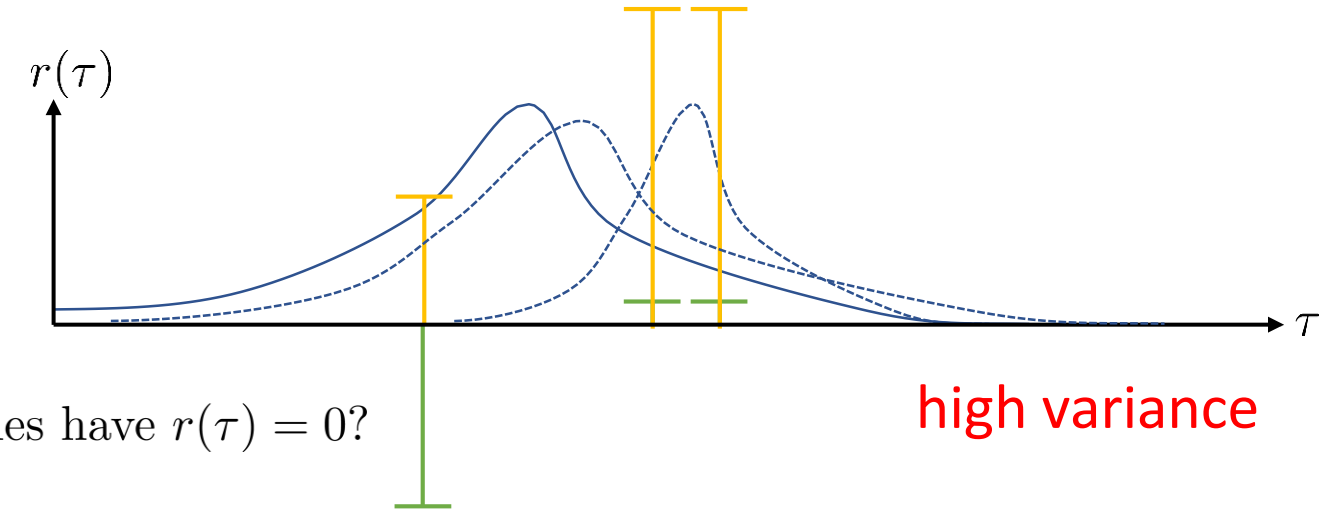
$$\nabla_\theta J(\theta) \approx \frac{1}{N} \sum_{i=1}^{N} \left(\sum_{t=1}^{T} \nabla_\theta \log \pi_\theta(\mathbf{a}_{i,t}|\mathbf{o}_{i,t}) \right) \left(\sum_{t=1}^{T} r(\mathbf{s}_{i,t}, \mathbf{a}_{i,t}) \right)$$

Markov property is not actually used!

Can use policy gradient in partially observed MDPs without modification

What is wrong with the policy gradient?

$$\nabla_\theta J(\theta) \approx \frac{1}{N} \sum_{i=1}^{N} \nabla_\theta \log \pi_\theta(\tau) r(\tau)$$

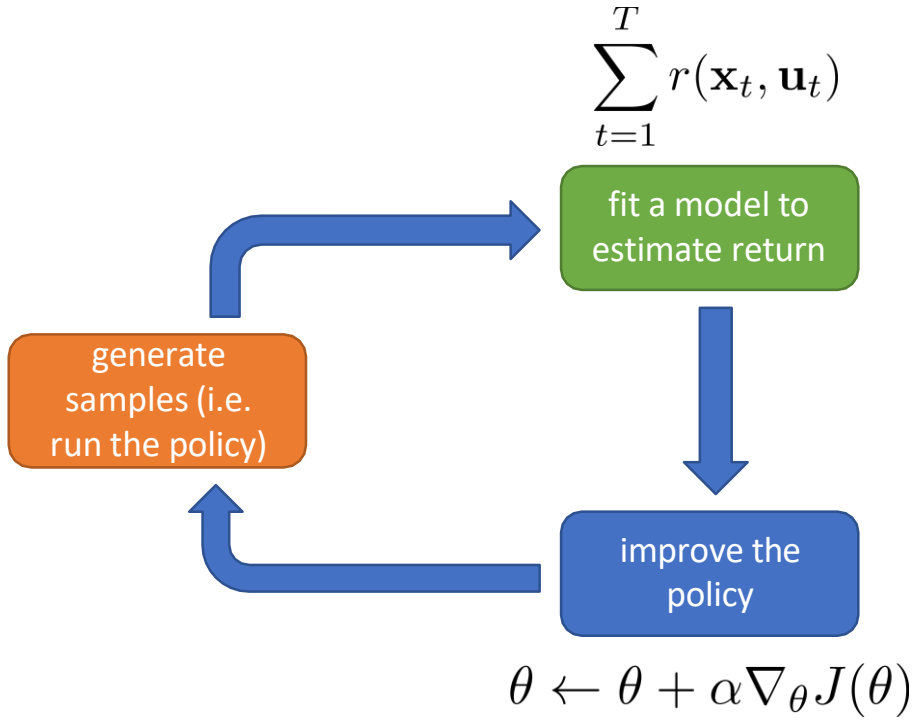


high variance

even worse: what if the two "good" samples have $r(\tau) = 0$?

Review

- Evaluating the RL objective
  - Generate samples
- Evaluating the policy gradient
  - Log-gradient trick
  - Generate samples
- Understanding the policy gradient
  - Formalization of trial-and-error
- Partial observability
  - Works just fine
- What is wrong with policy gradient?



Reducing Variance

Reducing variance

$$\nabla_\theta J(\theta) \approx \frac{1}{N} \sum_{i=1}^{N} \left(\sum_{t=1}^{T} \nabla_\theta \log \pi_\theta(\mathbf{a}_{i,t}|\mathbf{s}_{i,t}) \right) \left(\sum_{t=1}^{T} r(\mathbf{s}_{i,t}, \mathbf{a}_{i,t}) \right)$$

Causality: policy at time t' cannot affect reward at time t when $t < t'$

$$\nabla_\theta J(\theta) \approx \frac{1}{N} \sum_{i=1}^{N} \sum_{t=1}^{T} \nabla_\theta \log \pi_\theta(\mathbf{a}_{i,t}|\mathbf{s}_{i,t}) \underbrace{\left(\sum_{t'=t}^{T} r(\mathbf{s}_{i,t'}, \mathbf{a}_{i,t'}) \right)}$$

"reward to go"

$\hat{Q}_{i,t}$

Baselines

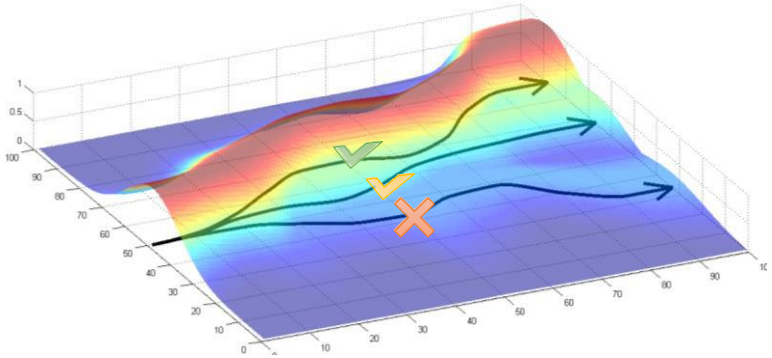
a convenient identity

$$p_\theta(\tau)\nabla_\theta \log p_\theta(\tau) = \nabla_\theta p_\theta(\tau)$$

$$\nabla_\theta J(\theta) \approx \frac{1}{N}\sum_{i=1}^{N} \nabla_\theta \log p_\theta(\tau)[r(\tau) - b]$$

$$b = \frac{1}{N}\sum_{i=1}^{N} r(\tau)$$

but… are we *allowed* to do that??



$$E[\nabla_\theta \log p_\theta(\tau) b] = \int p_\theta(\tau)\nabla_\theta \log p_\theta(\tau) b \, d\tau = \int \nabla_\theta p_\theta(\tau) b \, d\tau = b\nabla_\theta \int p_\theta(\tau) d\tau = b\nabla_\theta 1 = 0$$

subtracting a baseline is *unbiased* in expectation!

average reward is *not* the best baseline, but it's pretty good!

Analyzing variance

can we write down the variance?

$$\mathrm{Var}[x] = E[x^2] - E[x]^2$$

$$\nabla_\theta J(\theta) = E_{\tau \sim p_\theta(\tau)}[\nabla_\theta \log p_\theta(\tau)(r(\tau) - b)]$$

$$\mathrm{Var} = E_{\tau \sim p_\theta(\tau)}[(\nabla_\theta \log p_\theta(\tau)(r(\tau) - b))^2] - E_{\tau \sim p_\theta(\tau)}[\underbrace{\nabla_\theta \log p_\theta(\tau)(r(\tau) - b)}]^2$$

this bit is just $E_{\tau \sim p_\theta(\tau)}[\nabla_\theta \log p_\theta(\tau) r(\tau)]$
(baselines are unbiased in expectation)

$$\frac{d\mathrm{Var}}{db} = \frac{d}{db} E[g(\tau)^2 (r(\tau) - b)^2] = \frac{d}{db} \left(\cancel{E[g(\tau)^2 r(\tau)^2]} - 2E[g(\tau)^2 r(\tau) b] + b^2 E[g(\tau)^2] \right)$$

$$= -2E[g(\tau)^2 r(\tau)] + 2bE[g(\tau)^2] = 0$$

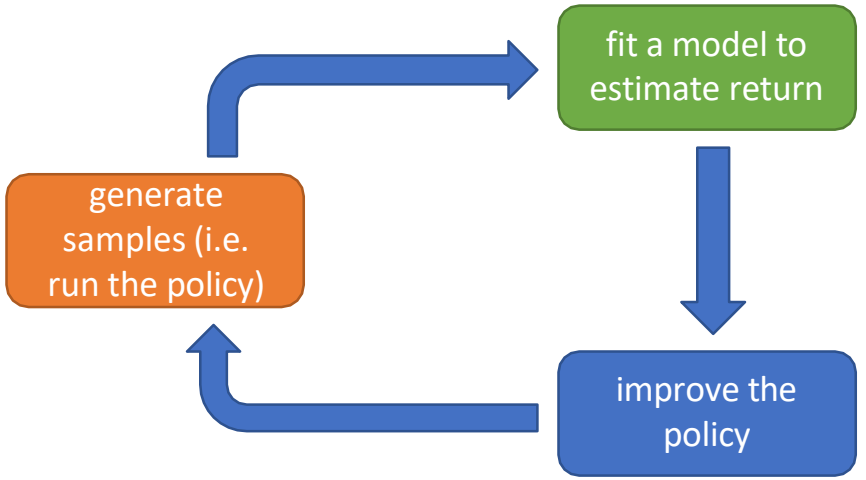
$$b = \frac{E[g(\tau)^2 r(\tau)]}{E[g(\tau)^2]}$$

This is just expected reward, but weighted by gradient magnitudes!

Review

- The high variance of policy gradient
- Exploiting causality
  - Future doesn't affect the past
- Baselines
  - Unbiased!
- Analyzing variance
  - Can derive optimal baselines

$$\hat{Q}^{\pi}(\mathbf{x}_t, \mathbf{u}_t) = \sum_{t'=t}^{T} r(\mathbf{x}_{t'}, \mathbf{u}_{t'})$$



$$\theta \leftarrow \theta + \alpha \nabla_{\theta} J(\theta)$$

Off-Policy Policy Gradients

Policy gradient is on-policy

$$\theta^\star = \arg\max_\theta J(\theta)$$

$$J(\theta) = E_{\tau\sim p_\theta(\tau)}[r(\tau)]$$

$$\nabla_\theta J(\theta) = E_{\tau\sim p_\theta(\tau)}[\nabla_\theta \log p_\theta(\tau) r(\tau)]$$

this is trouble...

- Neural networks change only a little bit with each gradient step
- On-policy learning can be extremely inefficient!

can't just skip this!

REINFORCE algorithm:

1. sample $\{\tau^i\}$ from $\pi_\theta(\mathbf{a}_t|\mathbf{s}_t)$ (run it on the robot)
2. $\nabla_\theta J(\theta) \approx \sum_i \left(\sum_t \nabla_\theta \log \pi_\theta(\mathbf{a}_t^i|\mathbf{s}_t^i)\right)\left(\sum_t r(\mathbf{s}_t^i, \mathbf{a}_t^i)\right)$
3. $\theta \leftarrow \theta + \alpha\nabla_\theta J(\theta)$

Off-policy learning & importance sampling

$$\theta^\star = \arg\max_\theta J(\theta)$$

$$J(\theta) = E_{\tau\sim p_\theta(\tau)}[r(\tau)]$$

what if we don't have samples from $p_\theta(\tau)$?

(we have samples from some $\bar{p}(\tau)$ instead)

$$J(\theta) = E_{\tau\sim\bar{p}(\tau)}\left[\frac{p_\theta(\tau)}{\bar{p}(\tau)}r(\tau)\right]$$

$$p_\theta(\tau) = p(\mathbf{s}_1)\prod_{t=1}^{T}\pi_\theta(\mathbf{a}_t|\mathbf{s}_t)p(\mathbf{s}_{t+1}|\mathbf{s}_t,\mathbf{a}_t)$$

$$\frac{p_\theta(\tau)}{\bar{p}(\tau)} = \frac{\cancel{p(\mathbf{s}_1)}\prod_{t=1}^{T}\pi_\theta(\mathbf{a}_t|\mathbf{s}_t)\cancel{p(\mathbf{s}_{t+1}|\mathbf{s}_t,\mathbf{a}_t)}}{\cancel{p(\mathbf{s}_1)}\prod_{t=1}^{T}\bar{\pi}(\mathbf{a}_t|\mathbf{s}_t)\cancel{p(\mathbf{s}_{t+1}|\mathbf{s}_t,\mathbf{a}_t)}} = \frac{\prod_{t=1}^{T}\pi_\theta(\mathbf{a}_t|\mathbf{s}_t)}{\prod_{t=1}^{T}\bar{\pi}(\mathbf{a}_t|\mathbf{s}_t)}$$

importance sampling

$$\begin{aligned}E_{x\sim p(x)}[f(x)] &= \int p(x)f(x)dx \\ &= \int \frac{q(x)}{q(x)}p(x)f(x)dx \\ &= \int q(x)\frac{p(x)}{q(x)}f(x)dx \\ &= E_{x\sim q(x)}\left[\frac{p(x)}{q(x)}f(x)\right]\end{aligned}$$

Deriving the policy gradient with IS

$$\theta^\star = \arg\max_\theta J(\theta)$$

$$J(\theta) = E_{\tau\sim p_\theta(\tau)}[r(\tau)]$$

a convenient identity

$$p_\theta(\tau)\nabla_\theta \log p_\theta(\tau) = \nabla_\theta p_\theta(\tau)$$

can we estimate the value of some *new* parameters θ'?

$$J(\theta') = E_{\tau\sim p_\theta(\tau)}\left[\frac{p_{\theta'}(\tau)}{p_\theta(\tau)} r(\tau)\right]$$

the only bit that depends on θ'

$$\nabla_{\theta'} J(\theta') = E_{\tau\sim p_\theta(\tau)}\left[\frac{\nabla_{\theta'} p_{\theta'}(\tau)}{p_\theta(\tau)} r(\tau)\right] = E_{\tau\sim p_\theta(\tau)}\left[\frac{p_{\theta'}(\tau)}{p_\theta(\tau)} \nabla_{\theta'} \log p_{\theta'}(\tau) r(\tau)\right]$$

now estimate locally, at $\theta = \theta'$: $\nabla_\theta J(\theta) = E_{\tau\sim p_\theta(\tau)}[\nabla_\theta \log p_\theta(\tau) r(\tau)]$

The off-policy policy gradient

$$\theta^\star = \arg\max_\theta J(\theta) \qquad J(\theta) = E_{\tau\sim p_\theta(\tau)}[r(\tau)]$$

$$\nabla_{\theta'} J(\theta') = E_{\tau\sim p_\theta(\tau)}\left[\frac{p_{\theta'}(\tau)}{p_\theta(\tau)}\nabla_{\theta'}\log\pi_{\theta'}(\tau)r(\tau)\right] \quad \text{when } \theta \neq \theta'$$

$$\frac{p_{\theta'}(\tau)}{p_\theta(\tau)} = \frac{\prod_{t=1}^T \pi_{\theta'}(\mathbf{a}_t|\mathbf{s}_t)}{\prod_{t=1}^T \pi_\theta(\mathbf{a}_t|\mathbf{s}_t)}$$

$$= E_{\tau\sim p_\theta(\tau)}\left[\left(\prod_{t=1}^T \frac{\pi_{\theta'}(\mathbf{a}_t|\mathbf{s}_t)}{\pi_\theta(\mathbf{a}_t|\mathbf{s}_t)}\right)\left(\sum_{t=1}^T \nabla_{\theta'}\log\pi_{\theta'}(\mathbf{a}_t|\mathbf{s}_t)\right)\left(\sum_{t=1}^T r(\mathbf{s}_t,\mathbf{a}_t)\right)\right] \text{ what about causality?}$$

$$= E_{\tau\sim p_\theta(\tau)}\left[\sum_{t=1}^T \nabla_{\theta'}\log\pi_{\theta'}(\mathbf{a}_t|\mathbf{s}_t)\left(\prod_{t'=1}^{t} \frac{\pi_{\theta'}(\mathbf{a}_{t'}|\mathbf{s}_{t'})}{\pi_\theta(\mathbf{a}_{t'}|\mathbf{s}_{t'})}\right)\left(\sum_{t'=t}^T r(\mathbf{s}_{t'},\mathbf{a}_{t'})\left(\prod_{t''=t}^{t'} \frac{\pi_{\theta'}(\mathbf{a}_{t''}|\mathbf{s}_{t''})}{\pi_\theta(\mathbf{a}_{t''}|\mathbf{s}_{t''})}\right)\right)\right]$$

future actions don't affect current weight

if we ignore this, we get
a policy iteration algorithm
(more on this in a later lecture)

A first-order approximation for IS (preview)

$$\nabla_{\theta'} J(\theta') = E_{\tau \sim p_\theta(\tau)} \left[\sum_{t=1}^{T} \nabla_{\theta'} \log \pi_{\theta'}(\mathbf{a}_t|\mathbf{s}_t) \left(\prod_{t'=1}^{t} \frac{\pi_{\theta'}(\mathbf{a}_{t'}|\mathbf{s}_{t'})}{\pi_\theta(\mathbf{a}_{t'}|\mathbf{s}_{t'})} \right) \left(\sum_{t'=t}^{T} r(\mathbf{s}_{t'}, \mathbf{a}_{t'}) \right) \right]$$

exponential in T...

let's write the objective a bit differently...

on-policy policy gradient: $$\nabla_\theta J(\theta) \approx \frac{1}{N} \sum_{i=1}^{N} \sum_{t=1}^{T} \nabla_\theta \log \pi_\theta(\mathbf{a}_{i,t}|\mathbf{s}_{i,t}) \hat{Q}_{i,t}$$

$(\mathbf{s}_{i,t}, \mathbf{a}_{i,t}) \sim \pi_\theta(\mathbf{s}_t, \mathbf{a}_t)$

off-policy policy gradient: $$\nabla_{\theta'} J(\theta') \approx \frac{1}{N} \sum_{i=1}^{N} \sum_{t=1}^{T} \frac{\pi_{\theta'}(\mathbf{s}_{i,t}, \mathbf{a}_{i,t})}{\pi_\theta(\mathbf{s}_{i,t}, \mathbf{a}_{i,t})} \nabla_{\theta'} \log \pi_{\theta'}(\mathbf{a}_{i,t}|\mathbf{s}_{i,t}) \hat{Q}_{i,t}$$

We'll see why this is reasonable later in the course!

$$= \frac{1}{N} \sum_{i=1}^{N} \sum_{t=1}^{T} \frac{\pi_{\theta'}(\mathbf{s}_{i,t})}{\pi_\theta(\mathbf{s}_{i,t})} \frac{\pi_{\theta'}(\mathbf{a}_{i,t}|\mathbf{s}_{i,t})}{\pi_\theta(\mathbf{a}_{i,t}|\mathbf{s}_{i,t})} \nabla_{\theta'} \log \pi_{\theta'}(\mathbf{a}_{i,t}|\mathbf{s}_{i,t}) \hat{Q}_{i,t}$$

ignore this part

Implementing Policy Gradients

Policy gradient with automatic differentiation

$$\nabla_\theta J(\theta) \approx \frac{1}{N} \sum_{i=1}^{N} \sum_{t=1}^{T} \nabla_\theta \log \pi_\theta(\mathbf{a}_{i,t}|\mathbf{s}_{i,t}) \hat{Q}_{i,t}$$

pretty inefficient to compute these explicitly!

How can we compute policy gradients with automatic differentiation?

We need a graph such that its gradient is the policy gradient!

maximum likelihood: $\nabla_\theta J_{\mathrm{ML}}(\theta) \approx \frac{1}{N} \sum_{i=1}^{N} \sum_{t=1}^{T} \nabla_\theta \log \pi_\theta(\mathbf{a}_{i,t}|\mathbf{s}_{i,t})$ $\quad J_{\mathrm{ML}}(\theta) \approx \frac{1}{N} \sum_{i=1}^{N} \sum_{t=1}^{T} \log \pi_\theta(\mathbf{a}_{i,t}|\mathbf{s}_{i,t})$

Just implement "pseudo-loss" as a weighted maximum likelihood:

$$\tilde{J}(\theta) \approx \frac{1}{N} \sum_{i=1}^{N} \sum_{t=1}^{T} \log \pi_\theta(\mathbf{a}_{i,t}|\mathbf{s}_{i,t}) \hat{Q}_{i,t}$$

cross entropy (discrete) or squared error (Gaussian)

Policy gradient with automatic differentiation

Pseudocode example (with discrete actions):

Maximum likelihood:

```
# Given:
# actions - (N*T) x Da tensor of actions
# states - (N*T) x Ds tensor of states
# Build the graph:
logits = policy.predictions(states) # This should return (N*T) x Da tensor of action logits
negative_likelihoods = tf.nn.softmax_cross_entropy_with_logits(labels=actions, logits=logits)
loss = tf.reduce_mean(negative_likelihoods)
gradients = loss.gradients(loss, variables)
```

Policy gradient with automatic differentiation

Pseudocode example (with discrete actions):

Policy gradient:

```
# Given:
# actions - (N*T) x Da tensor of actions
# states - (N*T) x Ds tensor of states
# q_values – (N*T) x 1 tensor of estimated state-action values
# Build the graph:
logits = policy.predictions(states) # This should return (N*T) x Da tensor of action logits
negative_likelihoods = tf.nn.softmax_cross_entropy_with_logits(labels=actions, logits=logits)
weighted_negative_likelihoods = tf.multiply(negative_likelihoods, q_values)
loss = tf.reduce_mean(weighted_negative_likelihoods)
gradients = loss.gradients(loss, variables)
```

$$\tilde{J}(\theta) \approx \frac{1}{N} \sum_{i=1}^{N} \sum_{t=1}^{T} \log \pi_\theta(\mathbf{a}_{i,t}|\mathbf{s}_{i,t}) \hat{Q}_{i,t}$$

q_values

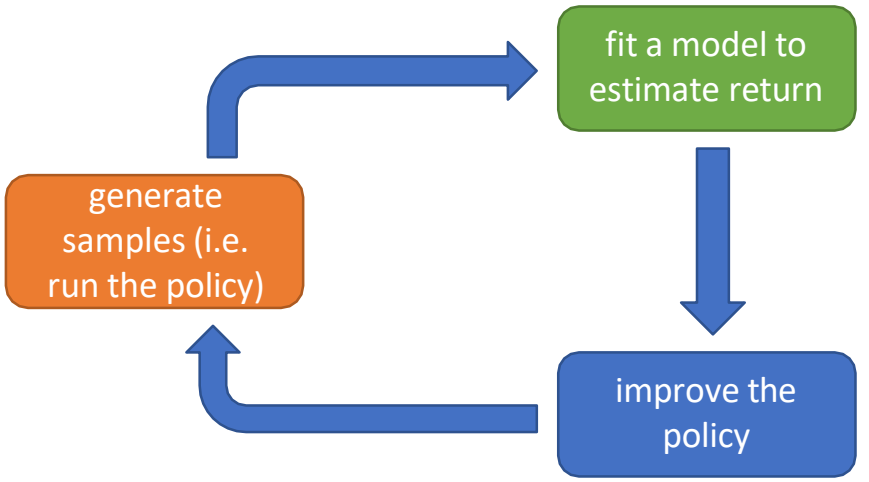
Policy gradient in practice

- Remember that the gradient has high variance
  - This isn't the same as supervised learning!
  - Gradients will be really noisy!
- Consider using much larger batches
- Tweaking learning rates is very hard
  - Adaptive step size rules like ADAM can be OK-ish
  - We'll learn about policy gradient-specific learning rate adjustment methods later!

Review

- Policy gradient is on-policy
- Can derive off-policy variant
  - Use importance sampling
  - Exponential scaling in T
  - Can ignore state portion (approximation)
- Can implement with automatic differentiation – need to know what to backpropagate
- Practical considerations: batch size, learning rates, optimizers

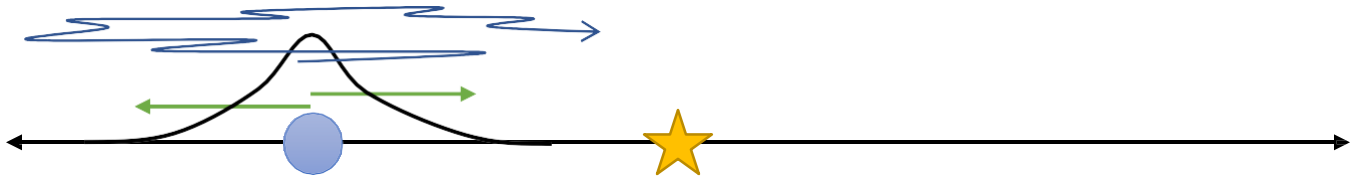
$$\hat{Q}^{\pi}(\mathbf{x}_t, \mathbf{u}_t) = \sum_{t'=t}^{T} r(\mathbf{x}_{t'}, \mathbf{u}_{t'})$$



$$\theta \leftarrow \theta + \alpha \nabla_{\theta} J(\theta)$$

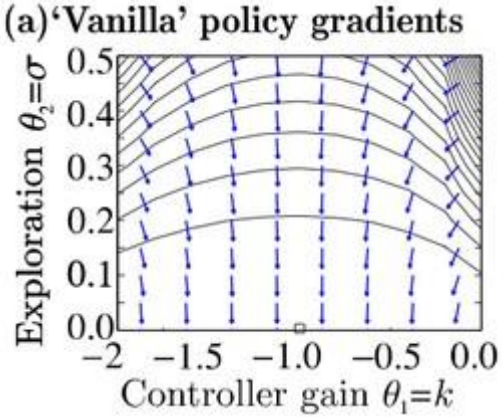
Advanced Policy Gradients

What *else* is wrong with the policy gradient?



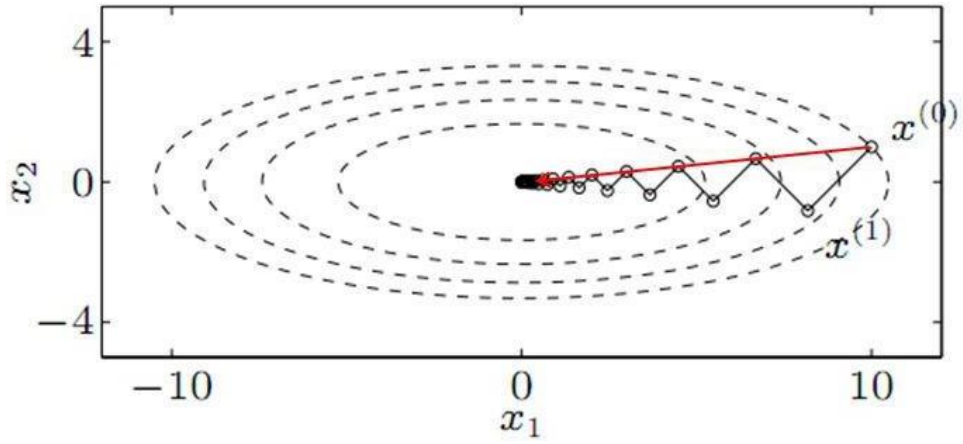
$$r(\mathbf{s}_t, \mathbf{a}_t) = -\mathbf{s}_t^2 - \mathbf{a}_t^2$$

$$\log \pi_\theta(\mathbf{a}_t|\mathbf{s}_t) = -\frac{1}{2\sigma^2}(k\mathbf{s}_t - \mathbf{a}_t)^2 + \text{const} \qquad \theta = (k, \sigma)$$



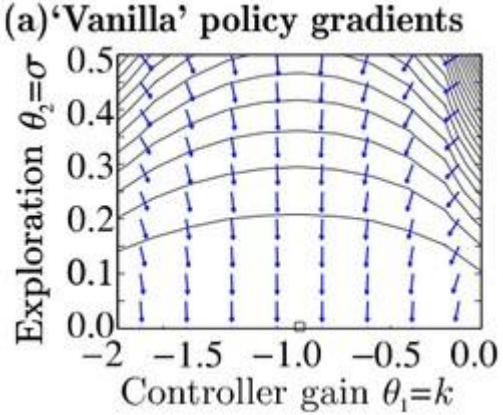
(image from Peters & Schaal 2008)

Essentially the same problem as this:



Covariant/natural policy gradient

$\theta \leftarrow \theta + \alpha \nabla_\theta J(\theta)$ $\qquad\qquad$ $\pi_\theta(\mathbf{a}_t|\mathbf{s}_t)$



some parameters change probabilities a lot more than others!

$\theta' \leftarrow \arg\max_{\theta'} (\theta' - \theta)^T \nabla_\theta J(\theta)$ s.t. $\|\theta' - \theta\|^2 \leq \epsilon$

controls how far we go

can we *rescale* the gradient so this doesn't happen?

$\theta' \leftarrow \arg\max_{\theta'} (\theta' - \theta)^T \nabla_\theta J(\theta)$ s.t. $D(\pi_{\theta'}, \pi_\theta) \leq \epsilon$

parameterization-independent divergence measure

usually KL-divergence: $D_{\mathrm{KL}}(\pi_{\theta'} \| \pi_\theta) = E_{\pi_{\theta'}}[\log \pi_\theta - \log \pi_{\theta'}]$

$D_{\mathrm{KL}}(\pi_{\theta'} \| \pi_\theta) \approx (\theta' - \theta)^T \mathbf{F} (\theta' - \theta)$ $\qquad$ $\mathbf{F} = E_{\pi_\theta}[\nabla_\theta \log \pi_\theta(\mathbf{a}|\mathbf{s}) \nabla_\theta \log \pi_\theta(\mathbf{a}|\mathbf{s})^T]$

Fisher-information matrix $\qquad$ can estimate with samples

Covariant/natural policy gradient

$$D_{\mathrm{KL}}(\pi_{\theta'} \| \theta_\pi) \approx (\theta' - \theta)^T \mathbf{F} (\theta' - \theta) \qquad \mathbf{F} = E_{\pi_\theta}[\nabla_\theta \log \pi_\theta(\mathbf{a}|\mathbf{s}) \nabla_\theta \log \pi_\theta(\mathbf{a}|\mathbf{s})^T]$$

$$\theta' \leftarrow \arg\max_{\theta'} (\theta' - \theta)^T \nabla_\theta J(\theta) \text{ s.t. } D(\pi_{\theta'}, \pi_\theta) \leq \epsilon$$

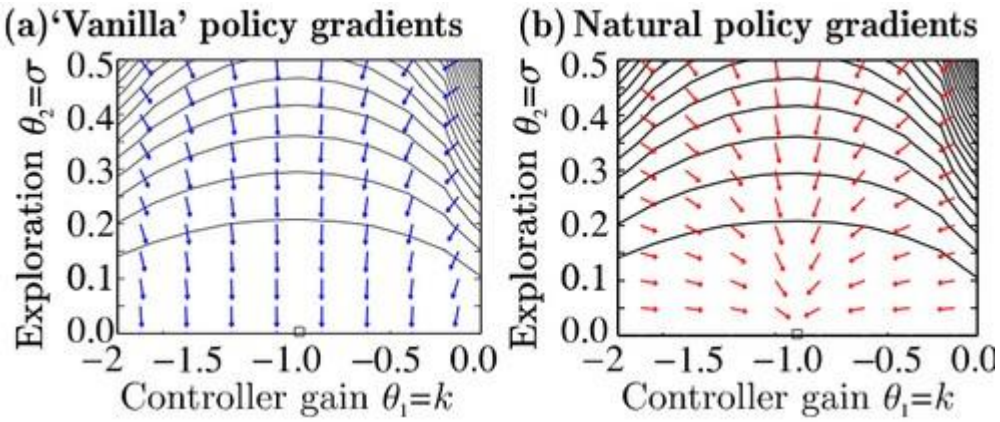
$$\theta \leftarrow \theta + \alpha \mathbf{F}^{-1} \nabla_\theta J(\theta)$$

natural gradient: pick α

trust region policy optimization: pick ϵ

can solve for optimal α while solving $\mathbf{F}^{-1} \nabla_\theta J(\theta)$

conjugate gradient works well for this



(figure from Peters & Schaal 2008)

see Schulman, L., Moritz, Jordan, Abbeel (2015) Trust region policy optimization

Advanced policy gradient topics

- What more is there?
- Next time: introduce value functions and Q-functions
- Later in the class: more on natural gradient and automatic step size adjustment

Policy gradients suggested readings

- Classic papers
  - Williams (1992). Simple statistical gradient-following algorithms for connectionist reinforcement learning: introduces REINFORCE algorithm
  - Baxter & Bartlett (2001). Infinite-horizon policy-gradient estimation: temporally decomposed policy gradient (not the first paper on this! see actor-critic section later)
  - Peters & Schaal (2008). Reinforcement learning of motor skills with policy gradients: very accessible overview of optimal baselines and natural gradient
- Deep reinforcement learning policy gradient papers
  - Levine & Koltun (2013). Guided policy search: deep RL with importance sampled policy gradient (unrelated to later discussion of guided policy search)
  - Schulman, L., Moritz, Jordan, Abbeel (2015). Trust region policy optimization: deep RL with natural policy gradient and adaptive step size
  - Schulman, Wolski, Dhariwal, Radford, Klimov (2017). Proximal policy optimization algorithms: deep RL with importance sampled policy gradient

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